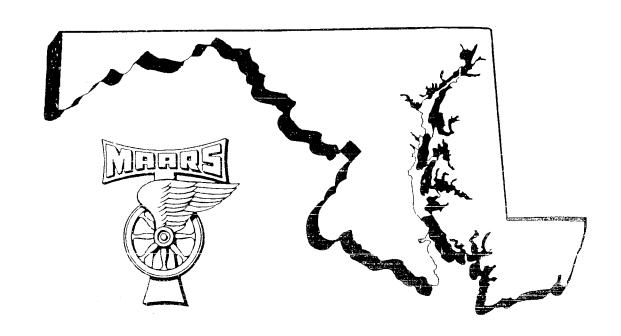
The Maryland Automated Accident Reporting System (MAARS)



Instruction and Reference Manual

Central Records Division Maryland State Police Pikesville, MD 21208-3893

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INTRODUCTION

This manual illustrates and describes the Maryland Automated Accident Reporting System (MAARS) Report Form, revised effective January, 1993, and describes how to complete and code MAARS reports. The principal purpose of the manual is to provide detailed instructions on completing each motor vehicle traffic accident report properly.

Classification and related procedures were guided in general by concepts established in the Manual on Classification of Motor Vehicle Traffic Accidents, Standard D16.1-1989 (Fifth Edition), of the American National Standards Institute (ANSI), published by the National Safety Council, 444 North Michigan Avenue, Chicago, Illinois 60611 - (312) 527-4800.

All of the contents and the general layout of the forms were determined jointly by a special Advisory Committee representing agencies interested in and affected by the enforcement accident report forms. The following organizations participated directly in the special committee:

Baltimore County Police Department
Maryland Association of Chiefs of Police
Maryland Department of Transportation
Office of Transportation Planning
State Highway Administration
Maryland Institute for Emergency Medical Services Systems (MIEMSS),
University of Maryland
Maryland State Police
Prince George's County Police Department
Salisbury Police Department
Tri-County Council for Southern Maryland

The stated accident data needs of the U S Department of Transportation were included.

Federal Highway Administration National Highway Traffic Safety Administration

Advice and consultation were also provided by individuals and organizations not able to attend or serve as working committee members but able to offer valuable comments and suggestions helpful to the success of the revision process.

The accident reporting form meets the known and projected needs of State, local and federal government users. It provides a multi-level reporting capability designed to facilitate the work of enforcement officers while guiding the reporting process to generate complete and accurate data.

The revised MAARS Report Form encompasses a broader scope of information than the previous revision of the form, but the report format has been condensed to contain all of the required information on a single side of one page unless more than 2 traffic units are to be included in the report or more passengers need to be recorded than one form can accommodate.

The reduction in report length has been made possible through a coding overlay which enables the officer to enter 2-character codes in some of the data boxes, especially those at the left side of the report form. When copies of the report are provided to non-enforcement users, a copy of the code set will be needed to interpret the information which is coded.

Every attempt has been made also to simplify the reporting process and streamline the data recording process. This document is intended to be a complete Instruction Manual for completing the MAARS report form and Reference Manual for the requirements of the MAARS data entry system.

Most of the coding choices are self evident using the coding overlay, and most of the instructions that require special attention have been extracted from this manual and printed on the heavy gauge separator sheet that is a part of the forms package. The extracted instructions are identified as a Quick Reference Instructions. After becoming familiar with the reporting requirements, many officers will find the Quick Reference Instructions adequate to answer nearly all questions concerning how to fill out the MAARS report form correctly.

The bottom area of the Quick Reference Instructions has been reserved for notes that an officer might want as a reminder or for any personal use. The beginning of the NOTES area has blocks for County and Municip(ality) as a convenience for officers who work only in one county and/or one municipality and who may want to record the codes for those jurisdictions in the NOTES area.

To manage future revisions to this manual, instructions for each data element will begin on a new page. Replacement pages will be provided as needed. If replacement pages exceed the instructions in the current manual, the new pages will be added with suffixes (e.g., 21a, 21b etc.).

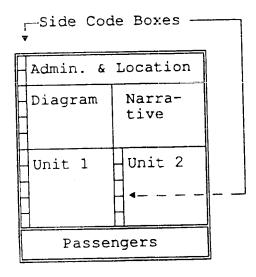
GENERAL INFORMATION AND INSTRUCTIONS

BASIC REPORTING

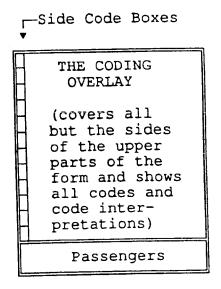
The entire MAARS accident report is contained on 1 side of a single sheet form. One form will accommodate 2 traffic units: 1 motor vehicle in transport and another vehicle or pedestrian. If more traffic units are involved or there are more vehicle passengers to be included than the form allows, additional report forms are marked as continuation sheets and used as needed.

Some blocks or boxes on the form require a code or description only when circumstances apply. A few shaded areas are not required by the State but provide space to include information often requested by the public, and their use is optional according to the policies established by individual departments (not by individual officers).

BASIC LAYOUT



The coding overlay obscures most of the text blocks.



SEQUENCE FOR RECORDING

The form was designed for the maximum convenience of officers, and there is no set procedure for recording information on the form. Accuracy and completeness are more important than any other considerations for completed reports.

It is recommended that where little or no descriptive information is available about Hit & Run vehicles, such units would be recorded last.

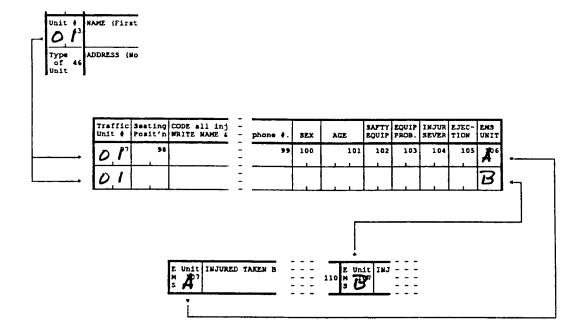
When circumstances do not dictate otherwise, use the following sequence for recording data:

- 1) Enter the upper part of the front with the road name(s), measurements, description of the accident, etc., and then enter the road/accident class codes.
- Describe the vehicle(s) with related information on drivers and description of pedestrians or cyclists in the traffic unit sections in the middle of the report.

- 3) Next, complete the information on each passenger involved:
 - A Link each passenger with the vehicle occupied.
 - B Show the restraints, injuries, and EMS transport of each involved person.
 - C Add witness information (if any) last.

4) Finally, code the "CONTRIB" side boxes showing your opinion of the circumstance(s) contributing to the accident.

Linking the passengers with the appropriate vehicle and with the EMS transporter are illustrated below (and is explained in more detail in the instructions that follow):



BASIC CODE CHARACTERISTICS

Two-position numeric codes are provided for every **standard**, **coded** data element. Where no code option is valid, the following codes are used for any code box that cannot be answered correctly with the codes provided. The codes may also be used for non-code blocks.

"00" (standard) or "0"

"88" (standard) or "OT"

"99" (standard) or "UU" or "U"

NOT APPLICABLE OR "DOES NOT APPLY"

OTHER

UNKNOWN

ACCIDENTS REQUIRING MORE SHEETS

The basic report form will record 2 traffic units (2 motor vehicles in transport or 1 motor vehicle and 1 pedestrian or cyclist) and other persons in addition to any drivers recorded in the traffic unit areas. The other persons could be passengers or witnesses in any combination.

Traffic units in excess of 2 require additional MAARS forms. In such cases, it is necessary to label the "Page of " block on the first lines of all forms used, insert the preprinted MAARS form number on each additional page used, and then complete only the information on additional traffic units or persons on the added forms.

When there are only 2 traffic units involved, but more persons are involved than the form can contain (and/or there are more than 2 EMS responders to record), you may use a Continuation Sheet for the additional information. Label report blocks or columns as needed on the Continuation Sheet, and enter the additional information required. Number all pages and include them in the count of pages in the total report package (all MAARS forms and added pages).

OPTIONAL DATA IN BASIC REPORTING

Several data areas on the report form are shaded; they are not required by the State but may be defined as a requirement by the local enforcement department. In absence of a local requirement to complete such information, those areas may be left blank.

FLAGGING REPORTS FOR SPECIAL HANDLING

The top line of the MAARS Report Form includes a block of checkboxes (Report Type) for separating specific types of reports for efficient handling.

The "Fatal box" identifies where copies are needed for current tallies of people killed and fatal accidents and for the Fatal Accident Reporting System of the National Highway Traffic Safety Administration. The "Fatal," "Injury," and "PDO" boxes also help in manual sorting.

The "Hit & Run" box indicates that a special investigation may be either required or pending. The "Non-Traffic" box indicates reports considered "non-reportable" for statistics and is also a help in manual sorting.

ENTERING DATA ON THE REPORT FORM

Make appropriate entries for all blanks on the accident report form.

Most blocks require information, but some will not apply to every accident. A distinct line may be drawn through sets of blocks or entire sections that do not apply, and the "00 (Not Applicable)" or "99 (Unknown)" code shown as part of the line or as being clearly associated with the line. For an illustration of such uses, refer to the Example Reports in the concluding section of this manual.

The report form contains 3 basic types of data:

- 1) description, location and administrative data (blocks 1-42);
- 2) information on traffic units—vehicles with drivers, pedestrians, etc. (blocks 43-96); and
- 3) vehicle passenger information (blocks 97-110).

The proper entry or data type for each block on the report form is described in this manual in block number order. Illustrations of sections are shown where some explanation applying to a cluster of elements is needed. Side (or margin) boxes usually require reference to the code sets which are shown on the coding overlay.

UNIVERSAL CODES

Most margin boxes require the entry of a 2-digit numeric code. The acceptable codes are listed on the top or underside of the coding overlay. In addition to the specific codes assigned to each data element, 3 universal codes are provided for use wherever they properly apply.

The universal codes should be used as follows:

Not Applicable indicates that the data element does not apply to the accident or to the traffic unit in question;

88/OT Other indicates that none of the codes provided applies adequately to the accident or traffic unit; and

99/UU/U *Unknown* indicates that the correct information is not available or cannot be confidently reported.

"OT" is the alphabetic equivalent of "88" and is used in the data system fields where no numeric characters are permitted.

"UU" and "U" are the alphabetic equivalents of "99" and are used in the same manner as "OT" in fields where no numeric characters are permitted.

Many blocks on the form request information which is not coded, but some blocks may not apply to the accident or traffic unit, or the data may not be known. In such cases, use the "00" (Not Applicable) indication or "UU" if the information is unknown.

ENTERING DATA IN THE MAARS DATA ENTRY SYSTEM

This manual provides instructions for the MAARS Data Entry system in conjunction with the instructions on completing the report form. The purpose of combining the instructions is to assure that consistency is maintained in both aspects of acquiring and storing the information. If a change occurs for any data element or set of elements, the unified instructions will be updated at the same time.

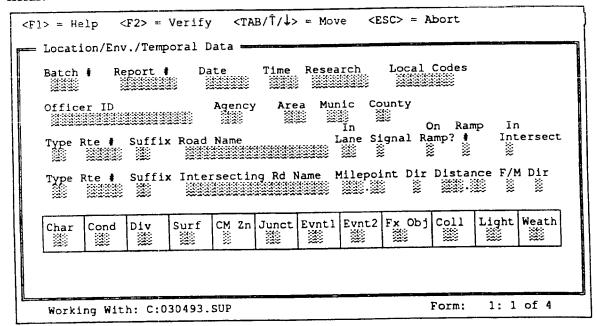
Report form fields which are not needed by the automated system are not included in the Data Entry System, and those circumstances are described as needed.

Most of the pages in the section on data elements, beginning on Page 15, present a discussion of a single data element: first, how to complete the MAARS Report Form; then what is required for the Data Entry system (if any entry is required). The two sections are separated by a distinctive horizontal line. Both sections illustrate the field discussed: the report form field above the separator line and the data entry field below it.

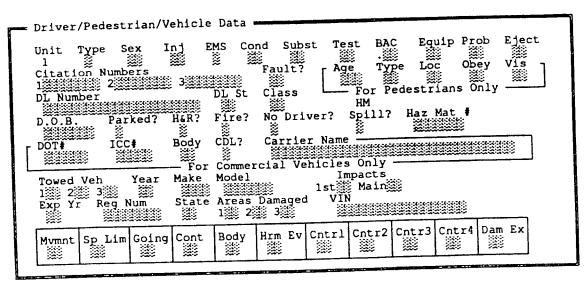
Where coded information is required and the Data Entry system contains the codes within a Help window, that window will be reproduced in the lower section. The code set as shown on the MAARS Report overlay will not be reproduced. For the few code sets that are too lengthy for a Help window, the code values will be presented with the discussion of how to complete the report form.

THE DATA ENTRY SYSTEM SCREENS

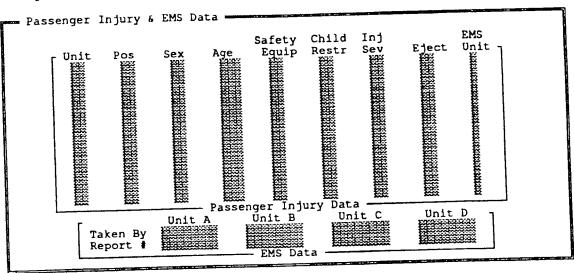
The Location/Env/Temporal Data Screen occurs once per accident and contains the following fields:



The Driver/Pedestrian/Vehicle Data Screen occurs a minimum of 2 times per accident to match the structure of the reporting form. Additional sets of Driver/Pedestrian/Vehicle Data screens can be added as needed. The inner part of the Driver/Pedestrian/Vehicle Data screen:



The Passenger Injury & EMS Data Screen occurs a minimum of 1 time per accident and accommodates up to 12 passengers per screen. Additional Passenger Injury & EMS Data screens can be added as needed when there are more than 12 passengers to record for an accident. The inner part of the Passenger Injury & EMS Data screen:

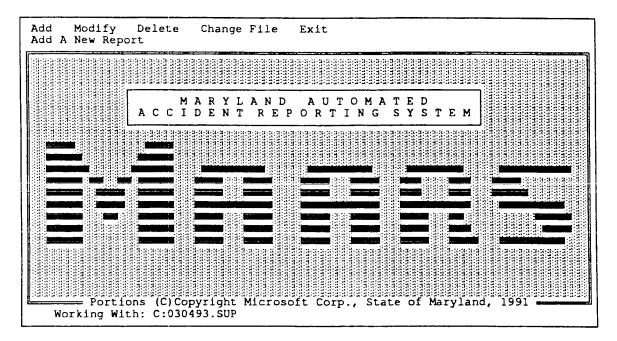


When adding more screens, the first screen is never duplicated. Additional screens come in a set of two Driver/Pedestrian/Vehicle Data screens and one Passenger Injury & EMS Data screen. Entry of information is not required for screens which are not needed. They are simply left blank.

ENTERING DATA AND MOVING FROM SCREEN TO SCREEN

The name of the Data Entry system is MAARS. To start, type MAARS at the DOS prompt, and the title screen will appear with the instruction: Enter Operator ID: which requires the operator's initials or assigned ID code and pressing <Enter>. MAARS will then create a Filename consisting of today's date and the Operator ID. At this point, 2 options are available: 1) press <Enter> to select the file by that name, or 2) enter another valid file name to retrieve another (older) file that already has been created. Selecting an older file will allow the contents of the older file to be reviewed or changed as needed.

Selecting today's filename will retrieve that file if it has already been started, but if it is a new file, MAARS will return the message: "Filename" (e.g. 030493.SUP) Not Found - Create It? <Y/N>. Selecting N will exit; selecting Y returns the following screen:



The Add field will be highlighted (and the second line explains the meaning of "Add") because adding a new report is the only meaningful option at the start (unless the operator wants to exit instead). Pressing <Enter> retrieves Screen 1 in Edit mode with the cursor active at the data entry field for Batch #, the first data element.

Using Add, Modify, Delete, Change File, and Exit will be explained in more detail later.

Enter the information for all fields which are shown on the screen where the written report provides the data requested or the field requires an indication that a block is checked or not checked. After entering the data for all fields, the cursor will return to the first field on the screen and permit changes in any field before continuing.

Many fields will accept only a valid code or only alphabetic or numeric characters depending on the information required. When improper character types are typed, the field turns red and requires either a proper entry or skipping (tabbing over) the field.

Guidance for moving from field to field (and general control) is shown at the top of the screen with the following as illustrated for the first screen on Page 7:

$$\langle F1 \rangle = \text{Help} \quad \langle F2 \rangle = \text{Verify} \quad \langle TAB/\uparrow/\downarrow \rangle = \text{Move} \quad \langle ESC \rangle = \text{Abort.}$$

More detail on these options will be provided later. Moving from field to field is automatic when all spaces in a field are filled; that is, the cursor will automatically advance to the next field after the current field has been completely filled. If the entry in a field does not completely fill the field, advance to the next field by using the Tab key. In addition to advancing with the Tab key, Shift-Tab will take the cursor to the previous field. In other words, it will move the cursor backwards through the fields. The \uparrow and \downarrow cursor control keys will move the cursor to the first field on the line above or below as the direction of the arrow indicates.

When all fields have been entered with the information form the report form, the screen contents must be verified. This requires pressing <F2>.

The verification process checks certain entries against others for consistency. If an error is detected, the cursor is positioned on the suspected error, the field then turns red to indicate an error condition, and a brief message is displayed describing the error. When no edit errors are detected (either because the initial entry was satisfactory or all corrections have been made), advance to the next screen.

Advance to the next screen by pressing <Page Down> (PgDn), and enter information on Traffic Unit 1. After leaving Screen 1, the *Edit mode* is not automatically invoked, but the *Edit* field will be highlighted and (without moving the highlight to another choice), pressing <Enter> will move the cursor to the first data entry field and allow entry of all information required for the first screen. Other choices on the menu line will be discussed after the data entry process is covered.

Advancing to the next screen (after <F2> verification) will present the information for Traffic Unit 2 (whether there is a second traffic unit or not). This is consistent with the format of the printed accident report form.

It is not necessary to enter any information for Unit 2 if there is no Unit 2. The Unit 2 screen will remain and will be blank. <F2> verification is not required to pass over the unused screen; simply press <Page Down>. If additional traffic units need to be recorded, select Open Form and screens for traffic units 3 and 4 will follow.

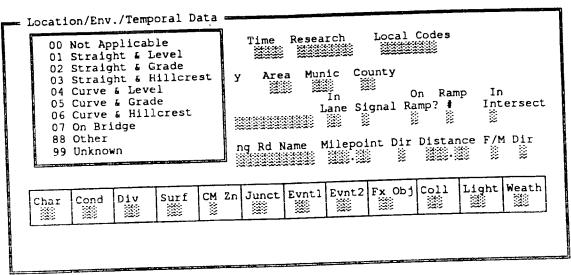
Advance to the last screen in the same manner: <F2> verification and <Page Down>.

The Passenger Injury & EMS Data screen will accommodate information on up to 12 injured passengers and 4 EMS units. If additional Passenger Injury & EMS Data screens are needed, add them by selecting Open Form.

Save is the choice for storing (saving) the record when all fields have been entered and each screen verified (with all errors corrected). Choosing Save returns the message: Will Add This Accident As Shown, OK? <Y/N>, and choosing Y saves the record. At that time, another message appears: More Accidents to Enter? <Y/N>. Choosing Y opens another Screen 1, and choosing N returns to the main menu (with Add highlighted, offering a second chance to enter another record.

THE DATA ENTRY HELP SYSTEM

The main purpose of the Data Entry system is to create an automated record of exactly the information provided by a police office on the accident report form. In some cases, it is helpful to know what the valid codes are for a data element. Difficulty in reading or interpreting the written information would be one example of such a case. To meet that need, the Data Entry system can display the valid codes for a data element as shown below for the (Road) Char(acter) data element from the inner area of the Location/Env/Temporal Data screen:



The HELP windows can be activated to appear for almost all of the coded data element, or they can be turned off so that they do not appear until turned on again.

MENU OPTIONS AND THEIR MEANINGS

Menu choices in the Data Entry system vary according to the screen which is active and according to functions that have been selected at any point in processing.

The <u>Title Screen</u> offers the following menu choices:

Add Modify Delete Change File Exit with an interpretive message on line 2 describing what the option means. The listing below shows the interpretive message and describes the results of the choices with each option.

USAGE NOTE:

PRESSING <ENTER> FOR THE HIGHLIGHTED OPTION CHOOSES IT. TO MAKE (HIGHLIGHT) ANOTHER SELECTION, DO EITHER OF THE FOLLOWING:

- 1) MOVE THE HIGHLIGHT TO THE LEFT OR RIGHT USING THE \leftarrow OR \rightarrow ARROW (CURSOR MOVEMENT) KEYS OR
- 2) TYPE THE BOLDED LETTER FROM THE MENU ITEM DESCRIP-TION AND PRESS <ENTER> (E.G., M FOR MODIFY).

THESE INSTRUCTIONS APPLY TO ALL OF THE MENUS AND OPTIONS WITHIN THEM.

Add (Add a New Case); <Enter> moves directly to Screen 1, Field 1 in Edit (data entry) mode.

Modify (Modify An Existing Case); <Enter> returns the message:

Enter Accident No:

and requires entry of a valid accident report number which is already on file. Doing so retrieves the desired record and permits limited changes to the data.

Delete (Delete An Existing Case); <Enter> returns the same message as Modify and enables an existing case record to be deleted. (This is usually an extreme action.)

Change File (Specify Another File to Work With); <Enter> returns the message:

Enter Filename: and requires entry of another (probably older) file to become active to permit retrieval of records from it.

Exit (Exit to DOS Prompt); <Enter> returns the message:

Will Exit To DOS - Are You Sure? <Y/N>.

Answering N simply cancels the option, but answering Y will exit from MAARS.

The First Data Entry Screen, activated in Edit mode, AND ALL OTHER SCREENS IN EDIT MODE offer the following menu choices:

 $\langle F1 \rangle = \text{Help } \langle F2 \rangle = \text{Verify } \langle TAB/\uparrow / \downarrow \rangle = \text{Move } \langle ESC \rangle = \text{Abort}$ and do not have interpretive messages because these keys perform functions when selected but are not choices to make before proceeding.

<F1> = Help: F1 turns the HELP system on when it is off and off when it is on. The HELP system is on when entering a new data screen.

<F2> = Verify: F2 verifies that the data entries are valid on the current screen, and verification is required before moving to another data entry screen.

<TAB/ \uparrow / \downarrow > = Move: The Tab and the \uparrow and \downarrow cursor movement keys advance from the current data entry field to another. Tab moves to the next field, and Shift-Tab moves to the previous field. The \uparrow cursor key moves to the first field on the previous line, and the \downarrow cursor key moves to the first field on the next line.

Note: moving backwards from position 1 or line 1 selects the choice at the bottom of the screen; moving forward from the last position or bottom line selects the choice at the top of the screen.

<ESC> = Abort: The Esc key returns the message:

Will Abort, Changes Made On This Screen Won't Be Saved, OK? <Y/N>. Selecting N cancels the abort; selecting Y returns the system to the point from which the abort was made.

The Second Data Entry Screen, not activated in Edit mode, AND ALL OTHER SCREENS NOT STARTED IN EDIT MODE offer the following menu choices:

Open Form Edit Delete Form Save Quit with Edit highlighted since that choice is the one most often selected. Note also, that a return to Screen 1 following an Abort will return to Screen 1 not in Edit mode.

Open Form adds a new set of 2 Traffic Unit (Driver/Pedestrian/Vehicle Data) screens for units 3 and 4 and 1 Passenger Injury & EMS Data screen for persons 13 through 24. The traffic units will be numbered 3 and 4 and access to this set of screens will have the status message, "Form: 2: 2 of 4" (or "3 of 4" or "4 of 4"), displayed at the right side of the bottom line of the screen. If chosen in error, the extra forms can be deleted. After the set which will be considered "Form 2" has been added, choosing Open Form again will add another set, "Form 3" which will accommodate traffic units 5 and 6 and persons 25 through 36.

Edit activates the *Edit mode*. When activated it will enable new data to be entered or limited changes on screens with data already entered, and <F2> verification will be required before that screen can be saved or exited.

Delete Form removes Driver/Pedestrian/Vehicle and Passenger Injury & EMS screens sets that are not wanted after "Form 2" or others have been opened. It cannot delete screens from the initial set.

A basic minimum data set consists of the following screens:

- 1) Location/Env./Temporal Data
- 2) Driver/Pedestrian/Vehicle Data Unit 1
- 3) Driver/Pedestrian/Vehicle Data Unit 2, and
- 4) Passenger Injury & EMS Data.

Do not select **Delete Form** for deleting a *report*, only for deleting "Forms" which were opened in error.

Save returns the message:

Will Add This Accident As Shown, OK? <Y/N>.

Answering N cancels the Save; answering Y stores (saves) the accident case on file.

Quit will return control to the MAARS title screen (illustrated on Page 9) if no entries have been made or corrections applied. This function would be appropriate to use after browsing the contents of a report without making any changes.

If data has been entered or changed, Quit returns the message:

There Are Unsaved Changes - Do You Still Want To Quit? <Y/N>.

Answering N cancels the Quit; answering Y aborts the accident case processing and returns to the Title Screen.

THE REMAINDER OF THIS MANUAL CONCENTRATES ON INDIVIDUAL DATA ELEMENTS AND INSTRUCTIONS ON COMPLETING THE REPORT FORM AND CORRESPONDING INSTRUCTIONS FOR ELEMENTS IN THE DATA ENTRY SYSTEM.

DESCRIPTION, LOCATION AND ADMINISTRATIVE DATA

		 	 _
Report	Mumber		1
		 	 _

1 REPORT NUMBER

This block does not usually require an entry, a pre-printed number appears in this area. When using additional report forms (and/or continuation sheets) for a single case, however, it is important to enter the pre-printed number from the first form on each added form. In such cases, draw a single line through the pre-printed numbers on the added forms to show that the pre-printed number from the first form applies to all pages of the report.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

Note: only 1 report number applies to the accident. If additional report forms have been used and the preprinted number has not been crossed out, first make sure that the added forms are a continuation of the same accident. If not, separate the reports. If so, mark through the preprinted Report Number(s) on all report form pages beyond the first sheet.



2 PAGE_OF_

Enter "1" for the first report form you use. Count additional forms and continuation sheets next. When you know how many forms and continuation sheets are used, go back to Page 1 and enter the total number of forms on each sheet after the word "of". A single form MAARS Accident Report will be labeled Page 1 of 1. Multiple form reports will be labeled Page 1 of 2, Page 2 of 2, and so forth.

↑ Reporting Data Entry ↓

The Data Entry system does not contain a field showing the number of pages used, but when more than 2 vehicles and/or more than 12 passengers are involved, you will enter the information for vehicles 1 and 2 and for the first 12 passengers on the basic screen set. Additional vehicles and/or passengers beyond the numbers accommodated in the basic screen set are added by selecting "Open Form" in the data entry system. Each "Open Form" transaction will automatically create a set of 2 additional traffic units and 1 additional passenger data screen. Enter only the information required; it is not necessary to tab through the fields on screens that will not be used or to fill the screen with "00" (Not Applicable) codes.



3 ACCIDENT DATE

Enter the accident date using the normal convention: Month-Day-Year order.

Example: January 1, 1993 is 01-01-93.

If the day is unknown, attribute the accident to the first of the month. The Date field is not coded, and no form of "unknown" is acceptable.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

The Day of Week will be computed when you verify the information entered on the screen, and the result will be inserted into the stored data.

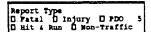


4 ACCIDENT TIME

Specify the time of the accident in military style — 0001 (one minute after midnight) through 2359 (one minute before midnight) or 2400 (exactly midnight). Accident time is difficult to determine and is often estimated incorrectly. If EMS responders have been called, they are likely the first called, and their dispatch time — if available — is useful as an indicator of when the accident occurred. The accident time is always before the EMS unit was dispatched. If EMS times are available, be sure your record of the accident time is before the EMS unit was called or dispatched.

↑ Reporting Data Entry ↓	
--------------------------	--

Transcribe exactly the information from the report form into the data entry field illustrated.



5 REPORT TYPE

Check one box on the top line to indicate the nature of the accident: a fatality occurred, a non-fatal injury occurred, or no injury occurred—the accident involved Property Damage Only (PDO).

Check a box on the second line only if the accident had a hit & run involvement or it originated or occurred at a location other than a trafficway or is otherwise not a motor vehicle traffic accident.

- FATALITY Check the Fatality box if any person involved in the accident is officially declared dead as a result of the accident at any time prior to filing the accident report. Do not also check the Injury or PDO boxes.
- INJURY Check the Injury box if any person involved in the accident was injured but no person was declared dead as a result of the accident. Do not also check the Fatality or PDO boxes.
- PDO Check the PDO box if the accident resulted in no injuries (but did result in damage to any vehicle(s) or other property. Do not also check the Fatality or Injury boxes.
- HIT & RUN Always check the Hit & Run checkboxes at the top of the form and in the a traffic unit section for the vehicle which hit & ran, not for any vehicle struck by another and remains at the scene. Describe the hit & run vehicle completely when the information is obtainable. Otherwise, fill in the information available. Draw a line through spaces that cannot be answered. If no information is known about the hit & run vehicle, enter only a unit number. Descriptive information may be entered later if obtained. See the illustration at the end of the manual for completing a Traffic Unit section on a Hit & Run vehicle.
- NON-TRAF Check the Non-Traf(fic) box if the accident is not to be classified as a traffic accident report.



The Data Entry system does not contain this field; it serves as a flag for special notifications that may be required, possible special review on Hit & Run reports, and a filter to distinguish non-traffic reports so that they will not be included in the statistics for motor vehicle traffic accidents. The field is a convenience in sorting the paper documents.

Research

6

6 RESEARCH

This area is to be utilized for the identification of commercial vehicle accidents. To indicate that the accident you are reporting involves one or more commercial motor vehicles ("A vehicle that has a gross weight or gross combination weight rating, per Manufacturer's specification, of 10,001 pounds or more), place the letters "CVA" in the research block in capital letters. The placement of the "CVA" indicator will also require you to fill in additional information in block #33 (Accident Description) regarding the number of axles for each commercial vehicle only and the GVW (Gross Vehicle Weight) of each commercial vehicle only

Reporting Reporting Data Entry L

Transcribe exactly any information from the report form into the data entry field illustrated.

Local Case Number 7

7 LOCAL CASE NUMBER

Local Office Procedure: enter your own case number here if you use one.

↑ Reporting Data Entry ↓

This field is not included for the Data Entry system.

Local Codes

8 LOCAL CODES

This area is reserved for use by each individual police department desiring special or unique information. Follow the instructions, if any, from your own department regarding data to be entered in this section. A maximum of 8 characters is allowed in this field.

The purpose of this field is to provide local agencies with the option of capturing special data of interest to the local agency only and to provide the capability of returning such information in automated form if a local agency requests a copy of their records in an automated format.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form (up to 8 characters) into the data entry field illustrated. The entries, if any, have no specific format which is either required or rejected by an edit.



9 PHOTOS

Check "Yes" or "No" to indicate whether photographs (including video tapes) of the accident where taken and are on file.

↑ Reporting Data Entry ↓

This element is not included in the Data Entry system.

Investigating Officer ID 10

10 INVESTIGATING OFFICER & ID

Enter the name of the officer in charge of the accident investigation and the report and the badge or other identifying number last.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

11 AGENCY & AREA

Enter the name (or clear abbreviation) of your police department and any subdivision needed. MSP will enter MSP, the Barrack (or Installation) number, and optionally, any subdivision or section number.

	Agn'y Area	Agn'y	<u>Area</u>
Examples:	MSP 50	$\mathbf{D}\mathbf{A}$	A 1
	MSP 509 (last position is optional)	DE	002

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the separate Agency and Area data entry fields illustrated. The code options are too extensive to place in a HELP window, but invalid code entries will result in an error condition requiring a correct entry before the field will be accepted.

Reporting Technical Discussion Data Entry

MSP AREAS

AREA	MSP Installation	AREA	MSP Installation
23	A.S.E.D.	60	N/A
24	T.E.D.	61	Forestville Barrack
26	Baltimore-Washington Int'l Airport	62	JFK Memorial Highway Barrack
27	Maryland Port Administration	63	Rockville Barrack
		64	Hagerstown Barrack
50	Waterloo Barrack	65	Glen Burnie Barrack
51	Frederick Barrack	66	College Park Barrack
52	Cumberland Barrack	67	Golden Ring Barrack
53	Bel Air Barrack		
54	Salisbury Barrack	80	Centreville Barrack
55	North East Barrack	82	Leonardtown Barrack
56	Westminster Barrack	83	Prince Frederick Barrack
57	La Plata Barrack		
58	Easton Barrack	91	Cambridge Detachment
59	Annapolis Barrack	92	Chestertown Detachment
	-	93	Denton Detachment
		94	McHenry Barrack
		95	Princess Anne Detachment
		96	Berlin Barrack

Agency Codes and Names (alphabetical Order by Agency Name)

Agency Codes and Names (Alphabetical Order by Agency Name)

		CD	Edmonston
AA	Aberdeen	GB BK	Elkton
ZA	Allegany County Sheriff's Office		
AB	Annapolis	BL	Emmitsburg
AC	Anne Arundel County	DM	Trimment Heighte
ZB	Anne Arundel County Sheriff's Office	BM	Fairmont Heights
		FA	Federalsburg
AD	Baltimore City	BP	Forest Heights
ZZ	Baltimore City Sheriff's Office	HJ	Fort Detrick
ΑE	Baltimore County	FG	Fort George Meade
ZC	Baltimore County Sheriff's Office	BS	Frederick
\mathbf{BF}	Baltimore School Police Force	ZJ	Frederick County Sheriff's Office
EV	Barton	BV	Frostburg
ΑJ	Bel Air	HX	Frostburg State College
ΑK	Berlin	GS	Fruitland
AL	Berwyn Heights	GL	Funkstown
FV	Betterton		
AM	Bladensburg	EJ	Gaithersburg
EK	Boonsboro	ZK	Garrett County Sheriff's Office
HD	Bowie State College	GC	Glen Arden
FZ	Brentwood	JL	Goldsboro
AP	Brunswick	JV	Grantsville
		BW	Greenbelt
ZD	Calvert County Sheriff's Office	ET	Greensboro
AS	Cambridge		
AT	Capitol Heights	BX	Hagerstown
ΖΈ	Caroline County Sheriff's Office	ED	Hampstead
ZF	Carroll County Sheriff's Office	BZ	Hancock
ZG	Cecil County Sheriff's Office	GT	Harbor Tunnel
FK	Cecilton	ZL	Harford County Sheriff's Office
AV	Centreville	CA	Havre de Grace
ZH	Charles County Sheriff's Office	СВ	Howard County
AW	Charlestown	ZM	Howard County Sheriff's Office
	Chescpeake Beach	FP	Hurlock
EX	Chesepeake City	CC	Hyattsville
FL	Chesterton	CC	113 4113 4 1170
AX		JS	Johns Hopkins University
AZ	Cheverly Chevy Chase Village	33	Johns Hopkins om versky
EA		DZ	Kensington
BA	College Park	ZN	Kent County Sheriff's Office
GA	Colman Manor	FT	Kitzmiller
GA	Cottage City	гі	KRZIIIIICi
JJ	Coppin State College	CD	La Plata
BC	Crisfield	CD	
JE	Crofton	GD	Landover Hills
BD	Cumberland	GV	Lane Memorial Bridge
		CE	Laurel Leonardtown
GP	Delmar	CJ	
EP	Denton	CK	Loraconing
BE	District Heights	CL	Luke
ZI	Dorchester County Sheriff's Office	ED	Marakatan
		FD	Manchester
FM	East New Market	JW	Marydel
BJ	Easton	ВТ	Maryland Aviation Administration

Maryland Automated Accident Reporting System

			Secretary
HA	Maryland Nat. Cap. Park Police (Mont.)	FS	Sheppard Pratt Hospital
HB	Maryland Nat. Cap. Park Police (PG)	•	Smithsburg
HE	Maryland Park Service	GM	Snow Hill
GZ	Maryland Port Administration	EL	Somerset County Sheriff's Office
EW	Midland	ZS	Somerset County Sherm's Circle
FW	Millington	DK	Sparrows Point
FW	Millington	HC	Spring Grove State Hospital
CM	Montgomery County	HW	Springfield State Hospital State Aviation Administration
ZO	Montgomery County Sheriff's Office	BT	
JA	Montrose School	GW	Susquehanna River Bridge
HS	Morgan State University	DL	Sykesville Takoma Park
GE	Morningside	DM	Talbot County Sheriff's Office
FE	Mount Airy	ZT	
CP	Mount Rainier	ES	Taneytown
JP	Mountain Lake Park	DP	Thurmont
JI	1110000	${f 1\!D}$	Towson State University
171	New Windsor	HP	Trappe
FJ	Nice Memorial Bridge		
GX	North Beach	EB	Union Bridge
EZ	North Brentwood	EM	United States Park Police
Gl	North East	JК	University of Baltimore
EC	North East	DS	University of Maryland Factory Shore
CS	Oakland	$^{ m 1B}$	University of Maryland - Eastern Shore University of Maryland - Baltimore City
CT	Ocean City	JC	University of Maryland - Baltimore County University of Maryland - Baltimore County
-	Ocean Pines	HL	University of Maryland - Baltimore County
HM	Oxford	HV	University Park
CA	Oxford	GK	Upper Marlboro
CW	Perryville		Washington County Sheriff's Office
CX	Pocomoke City	ZU	Westernport
CZ	Port Deposit	DT	Westminster
FB	Preston	DV	Wicomico County Sheriff's Office
DA	Prince Georges County	ZV	Williamsport
ZP	Prince Georges County Sheriff's Office	DW	Worcester County Sheriff's Office
EE	Princess Anne	ZW	Wilcosici County Sucres
ZQ	Queen Anne County Sheriff's Office		
FC	Ridgely		
DB	<u> </u>		
DC			
FX			
DI DI			
H	0.11		
In			
ZF	Saint Mary's County Sheriff's Office		
JT	O-11		
D:			
D	E Salisbury		
H	0 · O-11-00		
H			
D			
v	•		

Supervising	Officer	ID	
			12

12 SUPERVISING OFFICER & ID

Follow instructions for Block #10 to identify the supervising officer.

↑ Reporting Data Entry ↓

This element is not included in the Data Entry system.

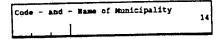
			_	
ĺ	Reviewer	ID	ŧ	
				13

13 REVIEWER

Enter the name, initials, or badge number of the officer reviewing and approving the report.

↑ Reporting Data Entry ↓

This element is not included in the Data Entry system.



14 CODE and NAME OF MUNICIPALITY

Enter municipality code and the name of the city or town in which the accident occurred.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the MUNIC data entry field.

The valid codes are shown in the listing which appears next. A HELP screen does not occur for this element because of the number of municipalities.

↓ Reporting Data Entry ↓

Municipality Codes and Names (Alphabetical Order)

001	Aberdeen	027	Chesterton
002	Accident	028	Cheverly
003	Annapolis	029	Chevy Chase # 3
003	·	030	Chevy Chase # 4
004	Barclay	031	Chevy Chase # 5
005	Barnesville	032	Chevy Chase View
006	Barton	033	Chevy Chase Village
007	Bel Air	034	Church Creek
008	Berlin	035	Church Hill
009	Berwyn Heights	036	Clearspring
010	Betterion	037	College Park
011	Bladensburg	038	Colman Manor
012	Boonsboro	039	Cottage City
013	Bowie	040	Crisfield
014	Brentwood	159	Crofton
015	Brookeville	041	Cumberland
016	Brookview		
017	Brunswick	042	Deer Park
017	Burkittsville	043	Delmar
010	A GA MACON VALLEY	044	Denton
019	Cambridge	045	District Heights
020	Capitol Heights	046	Drummond
022	Cecilton		
023	Centreville		
023	Charlestown	047	Eagle Harbor
025	Chesepeake Beach	048	East New Market
025	Chesepeake City	049	Easton
020	Charpenso City		

050	Edmonston	092	Loch Lynn Heights
051	Eldorado	093	Lonaconing
052	Elkton	094	Luke
053	Emmitsburg		
		095	Manchester
054	Fairmont Heights	096	Mardela Springs
055	Federalsburg	097	Martins Addition
056	Forest Heights	098	Marydel
057	Frederick	099	Middletown
058	Friendship Heights	100	Midland
059	Friendsville	101	Millington
060	Frostburg	102	Morningside
061	Fruitland	103	Mount Airy
062	Funkstown	104	Mount Rainier
		105	Mountain Lake Park
		106	Myersville
063	Gaithersburg		
064	Galena		
065	Galestown	021	New Carrollton
066	Garrett Park	107	New Market
067	Glen Arden	108	New Windsor
068	Glen Echo	109	North Beach
069	Goldsboro	110	North Brentwood
070	Grantsville	111	North Chevy Chase
071	Greenbelt	112	North East
072	Greensboro		
		113	Oakland
073	Hagerstown	114	Oakmont
074	Hampstead	115	Ocean City
075	Hancock	116	Oxford
076	Havre de Grace		
077	Hebron	117	Perryville
078	Henderson	118	Pittsville
079	Highland Beach	119	Pocomoke City
080	Hillsboro	120	Poolesville
081	Hurlock	121	Port Deposit
082	Hyattsville	122	Preston
	•	123	Princess Anne
083	Indian Head		
		124	Queen Anne
084	Keedysville	125	Queenstown
085	Kensington		
086	Kitzmiller		
		126	Ridgely
088	La Plata	127	Rising Sun
087	Landover Hills	128	Riverdale
089	Laurel	129	Rock Hall
090	Laytonsville	130	Rockville
091	Leonardtown	131	Rosemont

- 132 Saint Michaels
- 133 Salisbury
- 134 Seat Pleasant
- 135 Secretary
- 136 Sharpsburg
- 137 Sharptown
- 138 Smithsburg
- 139 Snow Hill
- 140 Somerset
- 141 Sudlersville
- 142 Sykesville
- 143 Takoma Park
- 144 Taneytown
- 145 Templeville
- 146 Thurmont
- 147 Trappe
- 148 Union Bridge
- 149 University Park
- 150 Upper Marlboro
- 151 Vienna
- 152 Walkersville
- 153 Washington Grove
- 154 Westernport
- 155 Westminster
- 156 Willards
- 157 Williamsport
- 158 Woodsboro
- 999 Unknown



15 COUNTY

Enter the 2 digit county code:

01	Allegany	13	Howard
02	Anne Arundel	14	Kent
03	Baltimore	15	Montgomery
04	Calvert	16	Prince Georges
05	Caroline	17	Queen Anne's
06	Carroll	18	St. Mary's
07	Cecil	19	Somerset
80	Charles	20	Talbot
09	Dorchester	21	Washington
10	Frederick	22	Wicomico
11	Garrett	23	Worcester
12	Harford	24	Baltimore City
			-

↑ Reporting Data Entry ↓

```
01 Allegany
                  13 Howard
02 Anne Arundel
                  14 Kent
03 Baltimore
                  15 Montgomery
04 Calvert
                  16 Prince Georges
05 Caroline
                  17 Queen Anne's
06 Carroll
                  18 St. Mary's
07 Cecil
                  19 Somerset
08 Charles
                  20 Talbot
09 Dorchester
                  21 Washington
10 Frederick
                  22 Wicomico
11 Garrett
                  23 Worcester
12 Harford
                  24 Baltimore City
         99 Unknown
```



16 ROAD CHARACTER

Enter one code for the correct characteristic of the road the accident occurred on.

↑ Reporting Data Entry ↓

- 01 Straight & Level
- 02 Straight & Grade
- 03 Straight & Hill
- 04 Curve & Level
- 05 Curve & Grade
- 06 Curve & Hill
- 07 On Bridge
- 88 Other
- 99 Unknown

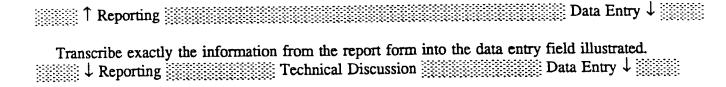
RTE. NUM	Accident	Occurred	On.	17
	. 1 4			

17 RTE NUM

Specify the Route Number of the road the accident occurred on. The correct entry will be contained in the Log Mile Reference Manual (formal name is M.A.A.R.S Locator Manual) under the heading, "RTE NUM" (Route Number). The RTE NUM always consists of 2 leading alphabetical characters which indicate the route type and which are followed by numerals. Five (5) numeric positions are provided for the numeric part, and leading zeroes are required where the numeric part is less than 5 numbers (all roads except those in Baltimore City are less than 5). A suffix may be present or absent.

Log Mile Reference Manual Illustration (Composite from Partial Pages):

		<u>R</u> ou <u>'</u>	<u>re Number consisting</u> per, and possibly a	g of a 2-lette suffix (e.g.,	r prefix, the assigned the "B" after US 029)
CO DIR	RTE NUM	MILEPT	ROAD HAME	INT-RTE	INTERSECTING ROAD NAME
15 E 15 E 15 E	US 029B US 029B US 029B	0.00 0.02 0.05	STEWART LA STEWART LA	CO1496 US 029 MD 196A	MILESTONE DRIVE COLUMBIA PIKE OLD COLUMBIA PIKE
15 N 15 N 15 N 15 N 15 N 15 N	MD 097 MD 097 MD 097 MD 097 MD 097 MD 097 MD 097 MD 097	1.42	GEORGIA AVE GEORGIA AVE GEORGIA AVE GEORGIA AVE GEORGIA AVE GEORGIA AVE	• • •	LOCUST GROVE RD RAMP 4 TO IS 495 RAMP 6 FR IS 495 RAMP 3 FR IS 495 RAMP 5 TO IS 495 CAPITAL BELTWAY STRUC# RAMP 1 TO IS 495
15 15 15	MU 225 MU 225 MU 225	0.00 0.03 0.08	MISTY DAY LA MISTY DAY LA MISTY DAY LA	MU 020	ROAD END BUTTRY RD ROAD END
15 N 15 N 15 N 15 N 15 N 15 N 15 N 15 N	MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355	001.37 001.42 001.45 001.47 001.54 001.56 001.57 001.57 001.63 001.64	WISCONSIN AVE	MD0082 C00466 C04419 C00489 C00369 C00579 C00363	LELAND ST/WOODMONT AVE MILLER AVE BETHESDA AVE WILLOW LA ELM ST STRUC #15050 R/R #CSX 139 516 4 ELM ST ALLEY HAMPTON LA SPUR FR MONTGOMERY LA MONTGOMERY LA MONTGOMERY LA



If the accident occurs at an intersection of different road classes and involves vehicles travelling on roads of different classes, use the highest class road to determine which road should be listed as the "on" road. Use the lowest route number where multiple routes of the same class are marked.

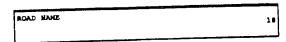
Examples

- 1) At the intersection of US 40 (called "Main St." locally) with MD (Maryland State Route) 17, use US 40.
- 2) Where multiple routes of the same class are marked (US 40, and US 211, use US 40.

ROUTE TYPE	ROUTE NUMBER	COMMON* ROUTE SUFFIXES
IS = Interstate, US = US, MD = State (Maryland), CO = County MU = Municipal GV = Government Road SR = Service Road OP = Other Public Road UU = Unknown (cannot determine)	NNNNN (Use 1 to 5 numerals)	AL = Alternate BU = Business SC = Scenic TL = Toll UL = Ultimate * Other suffixes may apply and may consist of only one character (as illustrated on the previous page).

When there is no route number, enter UU (Unknown) for Route Type and no route number or route suffix.

This instruction also applies to Block 25.



18 ROAD NAME (Accident occurred on)

Enter the name the road on which the accident either

occurred - or - originated.

Use the official ROAD NAME as contained in the Log Mile Reference Manual, the ROAD NAME which applies to the RTE NUM. The illustration for Block 17 on Page 35 shows how the ROAD NAME is presented. The ROAD NAME header in the illustration is shown in bold type.

Some trafficways have no name or no unique name but have a listing in the Log Mile Reference Manual. In such cases, use the Log Mile Reference Manual for all of the blocks associated with the location description to the extent that such information is present. The associated blocks are: INT-RTE, INTERSECTING ROAD NAME, MILEPT, and DIR.

NOTE: Special instructions apply to accidents occurring on ramps. Be sure to follow the instructions presented in connection with Block 21 for accidents occurring on ramps because the associated blocks described above receive unique treatment for ramp accidents.

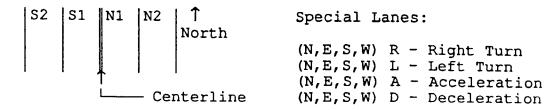
Where there is no entry in the Log Mile Reference Manual, enter "Unknown" or the equivalent "UU".

↑ Reporting Data Entry ↓



19 LANE

Identify the lane in which the accident occurred. Each road is either Northbound-South-bound with North and South lanes or Eastbound-Westbound with East and West lanes. Using the centerline as the point of orientation, identify lanes outward as (N,E,S,W)1, (N,E,S,W)2, etc. Example:



Use N (North) and E (East) with \emptyset (zero) for accident lanes on roads which have no lanes marked or in cases where collisions occur straddling the centerline. (Use the / mark over the 0 (\emptyset - zero) to distinguish it from a capital O. Choose one of the following codes for accident locations which are outside of any lane boundaries:

```
(N,E,S,W) S - Shoulder
(N,E,S,W) O - Off Trafficway
(N,E,S,W) G - Gore
(N,E,S,W) M - Median
```

Special situations: PL - Parking Lot travel lane 00 - Any location on a ramp

```
↑ Reporting Data Entry ↓
```

```
N North
E East
S South
W West
P Parking

2nd position

3nd position

4 Lane #
R Right Turn
L Left Turn
A Acceleration
S Shoulder
X Crossover
O Off Road
G Gore
M Median
L Parking Lot
```



20 TRAFFIC SIGNAL

Check "No" or "Yes" to indicate the presence or absence of a traffic signal which would apply to any traffic unit involved in the accident.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

N No Y Yes



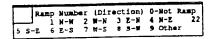
21 ON RAMP

Check "No" or "Yes" to indicate that the accident location was on a ramp.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

N No Y Yes



22 RAMP NUMBER (Direction)

Enter the appropriate code to indicate either

- 1) 0: a ramp was not involved (and Block 21 is answered "No") -or-
- 2) 1-9: the "from" and "to" directions of travel for the ramp.

NOTE: The coding for this block is self-contained and is different from the standard 2-character numeric code entries that apply throughout the report elsewhere.

If Block 21 is "Yes" (and Block 22 is more than "0") enter the "Not Applicable" character (0) or (U) for blocks 27, 28 & 29, MILEPT, DIR, and Distance of Accident from INT-RTE (or draw a line through those 3 blocks).

The illustration for Block 17 on Page 35 shows that Ramp Numbers and their descriptions are contained in the Log Mile Reference Manual, but it is not necessary to refer to the manual to indicate the ramp number.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated. The data entry box contains the valid codes for ramps.

- 0 Not Applicable
- 1 North-West
- 2 West-North
- 3 East-North
- 4 North-East
- 5 South-East
- 6 East-South
- 7 West-South
 8 South-West
- 9 Other



23 IN INTERSECTION

Check "No" or "Yes" to indicate that the accident occurred within an intersection. Notice that some of the entries with milepoints in the Log Mile Reference Manual are not intersections. Entries which are not intersections include road ends and structures as shown in the illustration on Page 35. An *intersection* is that part of a road which is shared by and is the travel way of at least one other, different road.

↑ Reporting Data En	шу↓∰	
---------------------	------	--

Transcribe exactly the information from the report form into the data entry field illustrated.

N No Y Yes

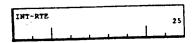


24 ROAD CONDITION

Enter one code for the most significant and correct condition of the road the accident occurred on.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 No Defects
- 02 Shoulder Defect
- 03 Holes, Ruts, Etc.
- 04 Foreign Material
- 05 Loose Surface Material
- 06 Obstruction Not Lighted
- 07 Obstruct. Not Signaled
- 08 View Obstructed
- 88 Other
- 99 Unknown



25 INT-RTE

Enter the INT-RTE (RTE NUM of intersecting road) for every intersection accident and for accidents in which the MILEPT reference refers to an intersecting road. This information follows the same convention as RTE-NUM.

Log Mile Reference Manual Illustration (Composite from Partial Pages):

		RTE NUN	1 and INT-RTE are al	ike and	their use is identical.
CO DIR	RTE NUM	MILEPT	ROAD NAME	int-rte	INTERSECTING ROAD HAME
15 E 15 E 15 E	US 029B US 029B US 029B	0.00 0.02 0.05	STEWART LA STEWART LA	CO1496 US 029 MD 196A	MILESTONE DRIVE COLUMBIA PIKE OLD COLUMBIA PIKE
15 N 15 N 15 N 15 N 15 N 15 N 15 N 15 N	MD 097 MD 097 MD 097 MD 097 MD 097 MD 097 MD 097 MD 097 MD 097	1.32 1.35 1.38 1.40 1.42 1.44 1.47	GEORGIA AVE	co 561 IS 495	LOCUST GROVE RD RAMP 4 TO IS 495 RAMP 6 FR IS 495 RAMP 3 FR IS 495 RAMP 5 TO IS 495 CAPITAL BELTWAY STRUC# RAMP 1 TO IS 495 RAMP 7 FR IS 495
15 15 15	MU 225 MU 225 MU 225	0.00 0.03 0.08	MISTY DAY LA MISTY DAY LA MISTY DAY LA	MU 020	ROAD END BUTTRY RD ROAD END
15 N 15 N 15 N 15 N 15 N 15 N 15 N 15 N	MD0355	001.37 001.42 001.45 001.54 001.56 001.57 001.57 001.60 001.63 001.64 001.64	WISCONSIN AVE	MD0082 C00466 C04419 C00489 C00369 C00363 MD0410 C00367	LELAND ST/WOODMONT AVE MILLER AVE BETHESDA AVE WILLOW LA ELM ST STRUC #15050 R/R #CSX 139 516 4 ELM ST ALLEY HAMPTON LA SPUR FR MONTGOMERY LA MONTGOMERY LA (EB/L) MONTGOMERY LA

When there is no route number, enter UU (Unknown) for Route Type and no route number or route suffix.

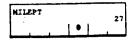
↑ Reporting Data Entry ↓

26 INTERSECTING ROAD NAME or Log Mile Reference Manual description

Enter whatever information appears under INTERSECTING ROAD NAME from the Log Mile Reference Manual. A road name is always required for an intersection accident, but for non-intersection accidents another type of feature (structure, entrance, road end, etc.) may be the point of the accident occurrence or the point of reference.

IMPORTANT QUALIFICATION: USE <u>ONLY</u> THE REFERENCE POINTS LISTED IN THE LOG MILE REFERENCE MANUAL.

↑ Reporting Data Entry ↓



27 MILEPOINT

Enter the milepoint of the reference cited in Block 26. There are no features (intersecting roads or other features) without milepoints in the Log Mile Reference Manual.

Use "0" in every position for accidents on ramps however.

Log Mile Reference Manual Illustration (Partial Pages):

	Milepoint	
CO DIR RTE NUM	MILEPT ROAD NAME	INT-RTE INTERSECTING ROAD NAME
15 E US 029B 15 E US 029B 15 E US 029B	0.00 STEWART LA 0.02 STEWART LA 0.05 STEWART LA	CO1496 MILESTONE DRIVE US 029 COLUMBIA PIKE MD 196A OLD COLUMBIA PIKE
15 N MD 097 15 N MD 097	1.32 GEORGIA AVE 1.35 GEORGIA AVE 1.38 GEORGIA AVE 1.40 GEORGIA AVE 1.42 GEORGIA AVE 1.44 GEORGIA AVE 1.47 GEORGIA AVE 1.50 GEORGIA AVE	CO 561 LOCUST GROVE RD RAMP 4 TO IS 495 RAMP 6 FR IS 495 RAMP 3 FR IS 495 RAMP 5 TO IS 495 LIS 495 CAPITAL BELTWAY STRUC# RAMP 1 TO IS 495 RAMP 7 FR IS 495
15 MU 225 15 MU 225 15 MU 225	0.00 MISTY DAY LA 0.03 MISTY DAY LA 0.08 MISTY DAY LA	ROAD END MU 020 BUTTRY RD ROAD END
15 N MD0355 15 N MD0355	001.37 WISCONSIN AVE 001.42 WISCONSIN AVE 001.45 WISCONSIN AVE 001.47 WISCONSIN AVE 001.54 WISCONSIN AVE 001.56 WISCONSIN AVE 001.57 WISCONSIN AVE 001.57 WISCONSIN AVE 001.60 WISCONSIN AVE 001.63 WISCONSIN AVE 001.64 WISCONSIN AVE 001.64 WISCONSIN AVE	MD0082 LELAND ST/WOODMONT AVE C00466 MILLER AVE C04419 BETHESDA AVE C00413 WILLOW LA C00489 ELM ST STRUC \$15050 R/R \$CSX 139 516 4 C00369 ELM ST C00579 ALLEY C00363 HAMPTON LA SPUR FR MONTGOMERY LA MD0410 MONTGOMERY LA (EB/L) C00367 MONTGOMERY LA

↑ Reporting Data Entry ↓

28 DIRECTION

Enter the direction (DIR) as shown in the Log Mile Reference Manual. No entry other than that shown in the Log Mile Reference Manual can be correct.

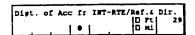
Log Mile Reference Manual Illustration (Partial Pages):

Primary Direction (DIR) of the road in which mileage increases.

	—— FIIMAI	y Direct	ion (bik) of the fo		
CO DI	R RTE NUM	MILEPT	ROAD NAME	INT-RIE	INTERSECTING ROAD NAME
15 E 15 E 15 E		0.02	STEWART LASTEWART LASTEWART LA	CO1496 US 029 MD 196A	MILESTONE DRIVE COLUMBIA PIKE OLD COLUMBIA PIKE
15 N 15 N 15 N 15 N 15 N 15 N	MD 097 MD 097 MD 097 MD 097 MD 097 MD 097	1.35 1.38 1.40 1.42 1.44	GEORGIA AVE		LOCUST GROVE RD RAMP 4 TO IS 495 RAMP 6 FR IS 495 RAMP 3 FR IS 495 RAMP 5 TO IS 495 CAPITAL BELTWAY STRUC# RAMP 1 TO IS 495
15 15 15	MU 225 MU 225 MU 225		MISTY DAY LA MISTY DAY LA MISTY DAY LA	MU 020	ROAD END BUTTRY RD ROAD END
15 1 15 1 15 1 15 1 15 1 15 1 15 1 15 1	MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355 MD0355	001.37 001.42 001.45 001.47 001.54 001.56 001.57 001.57 001.60 001.63 001.64		MD0082 C00466 C04419 C00489 C00369 C00579 C00363	LELAND ST/WOODMONT AVE MILLER AVE BETHESDA AVE WILLOW LA ELM ST STRUC #15050 R/R #CSX 139 516 4 ELM ST ALLEY HAMPTON LA SPUR FR MONTGOMERY LA MONTGOMERY LA (EB/L) MONTGOMERY LA

There will be very few entries in the Log Mile Reference Manual without a DIRection. When there is no entry in the Log Mile Reference Manual, however, enter "0".

↑ Reporting Data Entry ↓



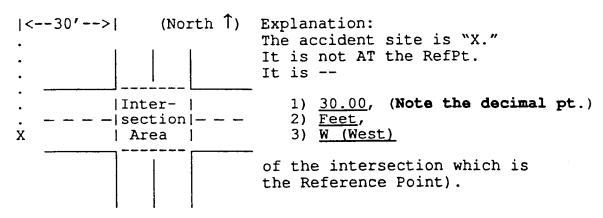
29 ACC LOCATION

Identify 1) how far and 2) in what direction from the reference point (intersecting road or other feature) the accident occurred. "How far" may be answered in feet or miles—whole or fractions—and checkboxes identify which type of measurement is used. Always show the value of the measurement with a decimal point.

For accidents occurring within intersections or directly at the location of the feature reference, the *distance* from the intersection or feature will always be 000.00, and enter "U" in the <u>Direction</u> subfield at the end. For accidents that did not occur within an intersection or exactly at the (non-road) reference point, 3 items of information are required:

- 1) DISTANCE (from Reference Point) Measure and record to the nearest 100th of your measurement unit the distance from the reference point, and in connection with that entry, check one of the next two boxes to show —
- 2) FEET or MILES as the UNITS OF MEASUREMENT that apply to the DISTANCE entry. Then enter N, E, S, or W to show the —
- 3) DIRECTION of the measurement (from the reference point to the accident site).

Example (intersecting road is Reference Point):



↑ Reporting Data Entry ↓

	Reporting	Technical Discussion	n Data E	ntry ↓
--	-----------	----------------------	----------	--------

DIRECTIONS

Route directions from the Log Mile Reference Manual <u>MUST</u> be used. The accident location may be in the same or the opposite inventory direction from the point reference in the Manual, but NO EXCEPTIONS will be permitted.

Since roads follow topography rather than the compass, portions of the actual road may be perpendicular to the route orientation (or can even double back). That does not affect the basic route direction, however.

EXAMPLES

INTERSECTION ACCIDENT:

RTE NUM Accident Occurred On	ROAD NAME	In L	ane Traffig	On Ramp	() Pa	пар Ишпафия	r (Dire	ction)	0-Not R			an
MD 00 1 17 -1	CLUPPER ROAD	18 €)° 10 No 20	No 21	5 S-E	1 N-W	2 M-N 7 M-S	8 S-M	4 N-E 9 Other	22 0 1		23
DKT-RTE	INTERSECTING ROAD NAME or Log Mile Reference Manual	descript		HILEPT			DIR	Dist. o	t Acc fr	INT-RT	X/Ref.4 Dis	.]
MD100118 - 25	GERMANTUWN ROAD		26	00	71.	160	E	00	\wp_1 .	10,6) 監 に	I°

NON-INTERSECTION ACCIDENT:

MD UD 1 17 - 17 CLOPPET QUAD	a In			On Ramp No 21		Aurop Humbe 1 N-W 6 E-S	r (Di: 2 N-N 7 N-S	3 E-N	0-Not Ra 4 N-E 9 Other	22 Na	Intersection o 23 es
MD 00118 - 25 GETMANTOWN TOAD	ecrip	t.	26	MILEPT OO	7	160	DIR	Dist. o	Acc fr	INT-RTE	/Ref.: Dir.

ACCIDENT REFERENCED TO FEATURE:

MD 00118 -17 GEIZMANTOWN ROAD	In lane Tracsi No 2 No 2	On Ramp Ramp	Number (Direction) C N=N 2 N=N 3 E=N 4 E=S 7 N=S 8 S=W 5	Not Ramp In Intersection No. 23 Other 1 Yes
INTERSECTING ROAD NAME OF LOG MILE Reference Mar UU -25 TRUC# 15041 BIRIDGE 0		"OD6	26 2 050	DO DHE 5"

RAMP ACCIDENT:

RTE NUM Accident Occurred On _ 17	DAMP#6	TO F2	70 18	n lane Treffin	On Ramp		ber (Direction 2 W-N 3 E-N 7 W-S 8 S-W	4 N-E 22	In Intersection No 23
MD00118 -	SEDMANTO	WJ ROAL		ipt.	O O	01.0	27 A D 2	Of Ace fr INT	O Bri

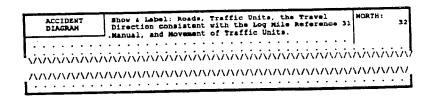


30 ROAD DIVISION

Enter the code which describes the highway division and type of median if any.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 Not Divided
- 02 One Way Road or Street
- 03 Divided No Barrier
- 04 Divided with Barrier
- 88 Other
- 99 Unknown



31 ACCIDENT DIAGRAM

Draw a brief diagram by sketching the road (guided by the dot pattern preprinted on the form), identifying the road(s) for the accident site and reference point, and showing the movement(s) of vehicle(s). A diagram is always required no matter what severity applies to the accident.

Arrows showing vehicle movements leading to collisions give the information wanted. DO NOT show only the final resting place of vehicles or attempt to reconstruct the accident in a detailed diagram on the MAARS Accident Report Form.

Examples: "——>—" would show a head-on collision; "——>O" would show a vehicle striking a pole (or other fixed object).

A vehicle turning into the path of another could be shown as "-----".

↑ Reporting Data Entry ↓	
This element is not recorded in the Data Entry System.	
↓ Reporting	

DIAGRAMS

The collision diagram is intended to show the location of the Harmful Event 1, the precrash movements or positions of traffic units by arrows leading to that point, identification of the ON road and At road (if any), and the compass direction of north.

Draw in the road sketch, and enter the information required. Make the sketch from the vantage point or perspective which is clearest to you and easiest to draw rather than designating north with an arrow straight up and then trying to adjust the sketch accordingly. Draw solid lines following the outline that matches the characteristics of the road area you need to describe.

Some departments produce extensive and detailed drawings (often to scale) for accident reconstruction and court evidence. Such use is supplemental to the requirements of the basic system and for FARS. Do not substitute supplemental diagrams for the regular requirements for reporting fatal accidents although they may be made, by local option, in addition to the diagram on the report form.

NORTH:	32
	-

32 NORTH

Draw an arrow through the circled "N" in the box at the upper right corner of the diagram area to show compass north.

↑ Reporting Data Entry ↓

This element is not recorded in the Data Entry System.

		· · · · · · · · · · · · · · · · · · ·
VVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVV	vvvvvv	
*****	vvvvv	

33 DESCRIBE ACCIDENT

Describe <u>briefly</u> what is in the diagram. Explain what happened, not what *led up to* the accident. A DESCRIPTION IS ALWAYS REQUIRED. When applicable, the following information needs to be included:

OBJECT DAMAGED & NATURE OF DAMAGE - Describe significant non-vehicular object(s) damaged as a result of the accident. Examples to include: non-motor vehicles, pedalcycles, structures or buildings, vegetation, animals, etc. Exclude objects carried inside involved vehicles and non-tangibles such as "psychological" damage.

Then, specify the nature of damage: e.g., broken, bent, crushed, burned.

PROPERTY OWNER NAME & ADDRESS - Enter the name and address of the owner of the damaged object(s).

<u>COMMERCIAL VEHICLES</u>: Following the narrative description of the accident, record under the caption "Total Axles" list the number of axles on the vehicle. This includes axles from the power unit plus any trailer axles, if present. Also, record the total manufacturer's gross vehicle weight rating. This is the total of all units of the vehicle, including any trailers or semi-trailers. This information needs to be retrieved from the manufacturer's specification plate mounted on the vehicle.

- Generally, the manufacturers weight rating for the vehicle can be found on the driver's door or door jam.
- A combination weight should also be listed on the towing vehicle, or power unit for vehicles with towed units.
- In the absence of a combination value specified by the manufacturer, the gross combination weight rating will be determined by adding the gross vehicle weight ratings of the power unit and unit being towed.
- Registration documents to calculate should not be used to calculate the gross vehicle weight rating, since registration weight limits are different than manufacturer's weight rating. (Note: This is the last resort when no other information is obtainable.)

NOTE ON EXTENDED DIAGRAMS AND DESCRIPTIONS: When additional diagrams, particularly those done precisely to scale, and more extended narrative are required for special needs (detailed investigations of fatal accidents and accident reconstructions), send copies of these supplementary documents to the Maryland State police at the following address:

Central Records Division Maryland State Police 1711 Belmont Avenue Baltimore MD 21244

↑ Reporting		Data Entry	
-------------	--	------------	--

This element is not recorded in the Data Entry System except the "total axles" and manufacturer & gross vehicle weight rating for CVA reports.



34 SURFACE CONDITION

Enter one code for the most significant and correct condition of the road surface the accident occurred on.

1	Keporung					Entry ↓
---	----------	--	--	--	--	---------

- 00 N/A
- 01 Wet
- 02 Dry
- 03 Snow
- 04 Ice
- 05 Mud
- 88 Other
- 99 Unknown



35 CONSTRUCTION or MAINTENANCE ZONE

Check the "No" or "Yes" box to indicate the absence or presence of a construction or maintenance zone at the site of the accident.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

N No Y Yes



36 JUNCTION

This element identifies where the Harmful Event 1 occurred with respect to the roadway. "Intersection Related" is not actually a location type but a judgment about the effects of intersections and their traffic controls upon traffic and accident causation. If the accident is deemed to have occurred as a result of backed up traffic from an intersection (presumably at a non-intersection location), the junction relationship is "03 Intersection Related."

Any accident which does not occur within an intersection and in which Block 40 (Veh-to-Veh Collision Type) is coded 11 (Straight Movement Angle or 90° Collision) must be coded, by policy, as 04-Driveway Access.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 Non-intersection
- 02 Intersection
- 03 Intersection Related
- 04 Driveway Access
- 88 Other
- 99 Unknown



37 (FIRST) HARMFUL EVENT (1)

Identify the classification of the accident according to the categories described below following the instructions for Data Entry.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated. The Help window identifies all of the valid codes for this field.

00 Not Applicable
01 Other Vehicle
02 Parked Vehicle
03 Pedestrian
04 Bicycle
05 Other Pedalcycle
06 Other Conveyance
07 Railway Train
08 Animal
09 Fixed Object

11 Overturn
12 Spilled Cargo
13 Jackknife
14 Units Separated
15 Other Non-Coll.
16 Off Road
17 Downhill Runaway
18 Explosion or Fire
88 Other
99 Unknown

↓ Reporting Data Entry ↓

ACCIDENT CLASSIFICATION - Technical Discussion

Classification of motor vehicle traffic accidents is a specific discipline when done in accordance with the ANSI D16.1 manual cited in the introduction.

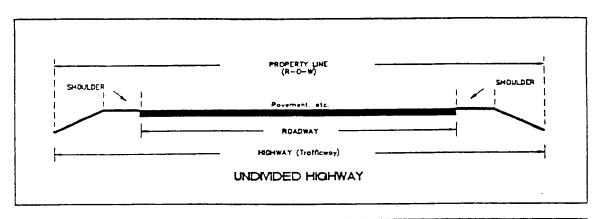
Each term in the phrase "motor vehicle traffic accident" is an essential criterion for identifying the types of accidents that are to be reported and classified as addressed in this manual. In fact, the terms by themselves are not fully adequate for determining whether an event would qualify as a motor vehicle traffic accident. All conditions in the terms must be satisfied as explained below.

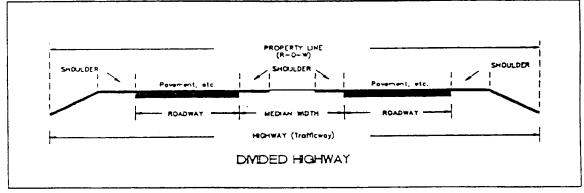
Basic Terms and Qualifications

- 1. MOTOR VEHICLE -- A motor vehicle IN TRANSPORT must be involved in the accident. "In transport" means that the motor vehicle, a motorized device being used for transportation, is in motion, is ready for motion (such as stopped for a traffic light or stopped before turning), or is improperly stopped where traffic is intended to move (double parked or abandoned in the road).
- 2. TRAFFIC "Transport" and "traffic" are associated with the road locations where motor vehicles are intended to travel. The event must 1) occur or 2) be initiated on a trafficway.

A roadway is that part of a road which is intended for travel. The road is the part of a <u>trafficway</u> that includes roadway and any adjacent shoulder(s).

ILLUSTRATIONS





- 3. TRAFFICWAY -- A trafficway is any land way (a space within property lines or other boundary lines of any transport way, any way or place reserved or commonly used for the operation of transport vehicles) open to the public as a matter of right or custom for moving persons or property from one place to another. (Parking lot travel lanes are included.)
- 4. ACCIDENT The event must meet at least two additional conditions:
 - 1) loss must occur (injury or property damage) and
 - 2) the loss must be unintentional.

Examples of excluded events would include the following --

a motor vehicle in transport running off the road and returning (or coming to a stop off the road) without injury or damage occurring either to the vehicle or real property in its path, or

any extent of injury or damage involving a motor vehicle in transport on a trafficway if the event was deliberately intended (even if the consequences of the event were greater than expected). Suicide is included.

ADDITIONAL CONDITIONS: Other factors can disqualify an event from being properly classified as a motor vehicle traffic accident.

Aircraft in transport and watercraft in transport supersede motor vehicles for classification purposes. (Irrespective of the involvement of a motor vehicle, an accident involving a craft of higher classification requires classification according to the higher class.

Events initiated by and/or loss resulting from cataclysm are not motor vehicle traffic accidents. (Motor vehicle damage resulting from an earthquake or land-slide is disqualified.)

There are seemingly endless combinations of circumstances that pose challenging questions for those who classify motor vehicle traffic accidents. Fortunately, they are such a small percentage of recorded accidents that they do not have a great effect upon the statistical analysis of them.

Classifications Are Identified by the FIRST HARMFUL EVENT

Accidents are classified according to categories of "First Harmful Events." The first known harmful event is unambiguous and clearly discernible whereas the first significant event or the most harmful event is open to debate or legitimate controversy even though such information would be highly desirable if it could be obtained correctly. Therefore the official classification procedure uses the first harmful event, and it is the consistency of states following the data coding standard that enables national statistics to be developed and used for meaningful analysis.

All accident classes are based upon the FIRST HARMFUL EVENT occurring on a trafficway or as a result of events (e.g., losing control) beginning on a trafficway.

The listing of one or more additional harmful events does not alter the significance of the first harmful event for classification purposes, and the addition(s) may help describe the accident better.

Following is a list of each HARMFUL EVENT category with a brief explanation and example(s) of the classification scheme where the explanation is not self-evident. Inclusions and exclusions are intended to clarify what is meant.

Harmful Events

Collision with:

01 Other Motor Vehicle in transport	Another motor vehicle in transport (see definition on Page 58)
02 Parked Motor Vehicle	Another motor vehicle not in transport
03 Pedestrian	Person afoot or on a non-motorized conveyance that is not a pedalcycle (e.g., sidewalk scooter, non-motor wheelchair)
04 Bicycle	A 2-wheel pedalcycle driven by human power.
05 Other Pedalcycle	Although bicycles are the most common pedalcycles, this category includes tricycles, unicycles, and pedalcars
06 Other Conveyance	Person on a non-motorized conveyance that is not a pedalcycle (e.g., sidewalk scooter, non-motor wheelchair)
07 Railway Train	Self-explanatory
08 Animal	Domestic or wild animal

09 Fixed Object "Fixed" is the key word. Examples are listed in the code set for

TYPE OF FIXED OBJECT STRUCK (see Block 39).

10 Other Object All collisions that qualify as accidents and are not included in

the other categories of collision types (Proper selection of this

category will be rare.)

Noncollision:

11 Overturn The harmful event is a motor vehicle overturn.

12 Spilled Cargo The harmful event is injury or damage resulting from a cargo

spill.

13 Other Non-collision All other noncollision harmful events including the following:

Fire

Explosion

Gas (e.g. carbon monoxide) Inhalation

INJURY from --

• fall or jump from vehicle except from being pushed

• object in or thrown against vehicle except for deliberate intent to strike a specific vehicle or occupant

INJURY OR DAMAGE from --

- breakage of any vehicle part
- moving part of vehicle
- object falling on vehicle except as a result of a cataclysm
- object falling from or in vehicle

What Qualifies as an Accident?

Seven questions which must be answered "YES" for an incident to be classified as a motor vehicle traffic accident. The following questions are paraphrases of the questions contained in the ANSI D16.1 Manual on Classification of Motor Vehicle Accidents:

- 1. Did the incident include damage or at least one injury?
- 2. Was there injury or damage not resulting from a cataclysm?
- 3. Did the incident involve at least one motor vehicle?
- 4. Was at least one motor vehicle in transport?
- 5. Was the incident an unstabilized situation?
- 6. Did the unstabilized situation originate on a trafficway or did injury or damage occur on a trafficway?
- 7. Did the incident exclude aircraft or watercraft in transport?

Two concepts are included in the ANSI D16.1 scheme which have not been explained.

"Legal intervention" is a type of deliberate intent. A police car intentionally driven into another vehicle is not classified as an accident. A driver crashing (deliberately or not) into a roadblock set up to stop him is not classified as an accident, but a crash into the roadblock by another driver not intended to be stopped is classified as an accident.

An "unstabilized situation" (see question 6 above) is a set of events not under human control. It begins when control is lost, and it ends when control is regained or -- in the absence of persons able to gain control -- when all persons and property are at rest. The term is sometimes substituted for "first harmful event" and used in defining accidents, but it primarily helps to distinguish what injury or damage is excluded from being considered a part or result of the accident.

Accident Definition Exclusions: injury from live electric wires after an accident ends when a vehicle occupant would have been safe otherwise; drowning of a person who leaves a partially immersed vehicle after it has come to rest and would have been a position of safety.

Official guidance for classification of accidents is provided in the Manual on Classification of Motor Vehicle Traffic Accidents referenced in the Introduction. That document is recommended for authoritative reference and resolution of questioned situations.



38 HARMFUL EVENT 2

Follow the instructions for Block 37 above (and refer to the explanations beginning on Page 57 if necessary) to indicate the second harmful event.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated. All explanations applying to Block 37 apply to this field.



39 FIXED OBJECT 1

Use the code that best describes the fixed object struck when a harmful event category is 09-Fixed Object. (Use "00" if neither harmful event was 09.) If both harmful events were 09-Fixed Object and the two events involved different fixed objects, record the FIRST of the fixed objects in this block.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 Bridge-Overpass
- 02 Building
- 03 Culvert-Ditch
- 04 Curb
- 05 Guardrail-Barrier
- 06 Embankment
- 07 Fence
- 08 Light Support Pole
- 09 Sign Support Pole
- 10 Other Pole
- 11 Tree-Shrubbery
- 12 Construction Barr.
- 13 Crash Attenuator
- 88 Other
- 99 Unknown



40 VEH-VEH COLLISION TYPE

Use the code that best describes the vehicle-to-vehicle movement directions when the Harmful Event category is "01 (Collision With) Other Motor Vehicle." The movement direction of a vehicle is usually, but not necessarily the same as the orientation direction of the vehicle. A Head On collision type $(\rightarrow \leftarrow)$ would be the correct answer for one vehicle going forward and striking another vehicle backing. The damage resulting from such a collision would be consistent with a typical Same Direction Rear End accident, but the movement directions would make the difference for this example.

The codes for this element consist of simple sketches of vehicle-to-vehicle interactions that match the codes and values to be used. If the Harmful Event category is anything other than "01 (Collision With) Other Motor Vehicle," the correct answer for VEH-VEH COLLISION TYPE is "00 - Not Applicable" or "17 Single Vehicle.

NOTE: The codes for Collision With Other Motor Vehicle, for Accident Location, and for Vehicle Maneuvers (in the lower part), must be mutually agreeable and consistent with the Collision Diagram to be acceptable.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

10 Same Dir Both Left Turn 00 Not Applicable 11 Straight Movement Angle 01 Head On 12 Angle Meets Right Turn 02 Head On Left Turn 13 Angle Meets Left Turn 03 Same Dir Rear End 14 Angle Meets Left Head On 04 Same Dir R-End Right Turn 15 Opposite Dir Both Left 05 Same Dir R-End Left Turn 17 Single Vehicle 06 Opposite Dir Sideswipe 88 Other 07 Same Direction Sideswipe 99 Unknown 08 Same Direction Right Turn 09 Same Direction Left Turn



41 LIGHT

Enter the most appropriate code for the condition at the time of the accident.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated. The Help window identifies all of the valid codes for this field.

- 00 Not Applicable
- 01 Daylight
- 02 Dawn/Dusk
- 03 Dark Lights On 04 Dark No Lights
- 88 Other
- 99 Unknown



42 WEATHER

Enter the most appropriate code for the weather condition at the time of the accident.

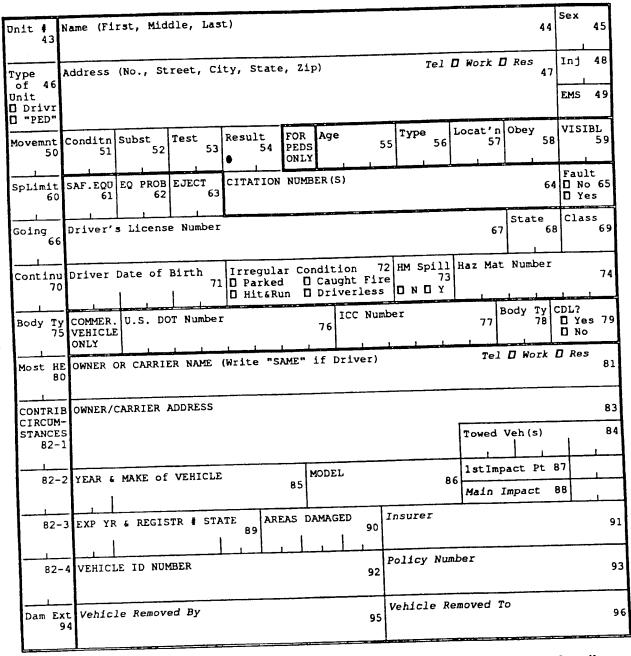
↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated. The Help window identifies all of the valid codes for this field.

- 00 Not Applicable
- 01 Clear/Cloudy
- 02 Foggy
- 03 Raining
- 04 Snow/Sleet
- 05 Severe Winds
- 88 Other
- 99 Unknown

TRAFFIC UNITS

The Driver/Pedestrian and Vehicle Section



Space is provided in 2 columns in the middle of the MAARS Report Form to describe two traffic units. For each unit, the personal data on drivers or pedestrians-cyclists appears first with vehicle descriptions below.

The blocks are numbered alike on both halves (or sides) because they are the same data elements; they simply apply to multiple traffic units when more than one unit is involved.

What "Traffic Units" Are

Traffic units are motor vehicles, persons called "PEDs" in this manual, and trains involved with motor vehicles in accidents. Pedestrians, especially those in trafficways, have a place in traffic and an influence on other traffic. All persons injured by motor vehicles in transport are to be identified and their locations and injuries recorded.

NOTE: A PED who is *not injured* in the accident is not a traffic unit and is not to be recorded except possibly as a witness.

A non-injured person might need to be sketched into a collision diagram (if an important factor in the accident were the vehicle's avoidance) but the non-injured person is still not a traffic unit.

Motor vehicles in transport have maneuvers (some of which are not in motion) and positions in trafficways. Parked vehicles may have positions in trafficways, but they do not have maneuvers.

PEDs have maneuvers (some of which are not in motion) and positions in trafficways.

Do's and Don'ts -- Traffic Unit Guidelines

DO develop a consistent pattern for recording traffic units to be certain that you obtain and record all information needed.

Sequence of recording traffic units is suggested as follows: record the striking vehicle first when more than one traffic unit is involved. This does not imply that Vehicle 1 caused the accident, but it does reflect the customary way in which narrative explanations are composed. (E.g., "Vehicle 1 lost control, skidded, and struck Vehicle 2 stopped for a traffic light.")

The suggested sequence is not a rule, and there are some situations where another sequence would make better sense such as a pedestrian being struck by a hit & run vehicle with little known about the striking vehicles. In such case, follow the more convenient order.

DO NOT count pedalcycles as vehicles. The pedalcyclist is a PED traffic unit. Also, do not record identification or description of pedalcycles in the vehicle area. Record information on damaged pedalcycles, when needed, in the Object and Nature of Damage line. Do not record undamaged pedalcycles on the report form.



43 UNIT

Record a number, starting with 1, for each vehicle-driver (including driverless vehicles) unit or for the other type of traffic unit: pedestrian or pedalcyclist.

See: Basic Terms (especially MOTOR VEHICLE) in the explanations beginning on Page 57 if necessary.

↑ Reporting Data Entry ↓

Hame	(First,	Middle,	Last)					44

44 NAME (First, Middle, Last)

Transcribe the driver or PED's full name exactly as shown on the driver license. Obtain names of unlicensed persons as completely as you can. Use the given name (e.g., Helen) of a married woman rather than a husband's name (Mrs. John P. Smith).

↑ Reporting Data Entry ↓

This element is not recorded in the Data Entry System.

Sex	_	٦
	4	S
i		

45 SEX

Enter the code which correctly identifies the sex of the driver or PED.

↑ Reporting Data Entry ↓

- 01 Male
- 02 Female
- 99 Unknown



46 TYPE OF UNIT

Identify the type of person being recorded, either a vehicle driver/operator or a PED as described previously in the introduction to Traffic Units. Note:

"Information for an occupant in the driver's seat, who is capable of operating the vehicle, while the vehicle is within a "Trafficway" but not "In-Transport" will be recorded in blocks #44-71 the same as if the person had been driving the vehicle. Additionally, block #72 will be marked to indicate the condition of the vehicle as "Parked."



- D DRIVER
- P PED

Address	(No.,	Street,	City,	State,	Lip)	1	w1	0 Work	. 0	Res	47
·											

47 ADDRESS (No., Street, City, State, Zip)

Transcribe the driver's address as shown on the driver license (using State abbreviations as shown below) unless the driver license is incorrect (such as being out of date). Write "New" or "Correct" when recording an address different from what is shown on a driver license.

Record addresses of unlicensed persons and PEDs as completely as you can. Enter the street address, with apartment number if any, or the RFD number, and the city, state and zip code. Record the telephone number if it is requested by a party involved or it is the policy of your department to record telephone numbers.

↑ Reporting Data Entry ↓

This element is not recorded in the Data Entry System.

↓ Reporting Technical Discussion Data Entry ↓

STATE ABBREVIATIONS

AL - Alabama	KY - Kentucky	OH - Ohio
AK - Alaska	LA - Louisiana	OK - Oklahoma
AM - American Samoa	ME - Maine	OR - Oregon
	MK - Marianas Isl.	PA - Pennsylvania
AZ - Arizona		PR - Puerto Rico
AR - Arkansas	MH - Marshall Isl.	- - · · · · ·
CA - California	MD - Maryland	RI - Rhode Island
CZ - Canal Zone	MA - Massachusetts	SC - South Carolina
CG - Carolina Isl.	MI - Michigan	SD - South Dakota
CO - Colorado	MW - Midway Isl.	TN - Tennessee
CT - Connecticut	MN - Minnesota	TX - Texas
DE - Delaware	MS - Mississippi	US - US Govt.
	MO - Missouri	UT - Utah
DC - Dist. of Col		VT - Vermont
FL - Florida	MT - Montana	VI - US Virgin Isl.
GA - Georgia	NE - Nebraska	
GM - Guam	NV - Nevada	VA - Virginia
HI - Hawaii	NH - New Hampshire	WK - Wake Isl.
ID - Idaho	NJ - New Jersey	WA - Washington
IL - Illinois	NM - New Mexico	WV - West Virginia
	NY - New York	WI - Wisconsin
IN - Indiana	NC - North Carolina	WY - Wyoming
IA - Iowa		OT - Other Than Above
KS - Kansas	ND - North Dakota	O1 - Other man above

48 INJ SEV

Enter the most appropriate code for the injury observed at the scene of the accident or as reported by EMS providers. Codes 00, 88, and 99 are not allowed for this element.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

- 01 Not Injured
- 02 Possible Injury
- 03 Injured
- 04 Disabled
- 05 Fatal

Notice: Codes 00, 88 and 99

are not allowed for this element.

↓ Reporting Data Entry ↓

INJURY CODES WITH DEFINITIONS

The code letters were selected to suggest the general extent of injury observed. The definitions on the following page are taken from the <u>Manual on Classification of Motor Vehicle Traffic Accidents</u>, American National Standard D16.1-1976.

The Accident Classification Manual gives examples and lists exclusions for some of the definitions.

- 01 Not injured/not known: No injury was evident, or the person in question departed from the scene (but was not transported by EMS as an injured person).
- 02 Possible Injury: A possible injury is any injury reported or claimed which is not a fatal injury, incapacitating injury, or non-incapacitating evident injury.
- 03 Injury, not incapacitating: A nonincapacitating evident injury is any injury, other than a fatal injury or an incapacitating injury, which is evident to observers at the scene of the accident in which the injury occurred.
- 04 Disabled (incapacitating): An incapacitating injury is any injury, other than a fatal injury, which prevents the injured person from walking, driving, or normally continuing the activities he was capable of performing before the injury occurred.
- 05 Fatal: A fatal injury is any injury that results in death.

49 EMS Unit

Before an entry can be made in this block, you must first identify the Emergency Medical Services (EMS) unit(s) transporting each victim.

After that, use A (or B or some other appropriate EMS vehicle indicator from block 107 for each EMS vehicle) in EMS Unit block (49 or 106) to indicate which EMS unit transported each injured person taken from the accident scene. If more than 2 EMS Units are involved to transport injured persons from the same accident, continue the lettering sequence (C D, etc.) on your continuation sheet or additional MAARS form(s) as needed to complete the EMS vehicle information.

EMS units are identified in two places: they are described on the last line of the MAARS Report Form and then linked with the persons transported.

If no EMS Units were involved, draw a distinct line through the blocks in EMS Unit line at the bottom (and use code 00) in the EMS Unit blocks for drivers and passengers.

2000 CO	Reporting	3:56:56:56:56:56:56:56:56:56:56:56:56:56:		vae-de-de-de-de-de-de- g-de-de-de-de-de-de-de-	Data Entry	
	Keporting				Dam Liluy	



50 MOVEMENT

Enter the code that describes the vehicle or PED maneuver immediately prior to the accident.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

- 00 Not Applicable Vehicle Movement
- 01 Moving Constant Speed
- 02 Accelerating
- 03 Slowing or Stopping
- 04 Starting from Lane
- 05 Starting from Parked
- 06 Stopped in Traffic Lane
- 07 Changing Lanes
- 08 Passing
- 09 Parking
- 10 Parked
- 11 Backing
- 12 Making Left Turn
- 13 Making Right Turn
- 14 Right Turn on Red
- 15 Making U Turn
- 16 Skidding
- 17 Driverless Moving Veh.

PED Movement

- 51 Cross/Enter at Intersectn
- 52 Cross/Ent Not at Intsect
- 53 Walking/Riding w/Traffic
- 54 Walk/Ride Against Traf
- 55 Playing
- 56 Standing
- 57 Getting On/Off Vehicle
- 58 Push/Work on Vehicle
- 59 Other Working
- 60 Hitchhiking
- 61 Approach/Leave School Bus
- 88 Other
- 99 Unknown



51 CONDITION

Enter the most appropriate code for the physical condition or the driver or PED at the time of the accident.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 Apparently Normal
- 02 Had Been Drinking
- 03 Using Drugs
- 04 Physical Defects
- 05 Other Handicaps
- 06 Ill
- 07 Fatigued
- 08 Apparently Asleep
- 88 Other
- 99 Unknown



52 SUBSTANCE USE DETECTED

Enter the code which correctly describes your observation or knowledge of the presence and your opinion of the contribution of controlled substances.

Codes beginning with "1" indicate the presence of alcohol, illegal drug(s), medication or a combination of these (with no indication that their presence contributed to the accident) whereas codes beginning with "2" indicate these same substances were not only present but in your opinion contributed to the accident occurrence.

						: Data Entry	↓
--	--	--	--	--	--	--------------	---

- 00 Not Applicable
- 01 None Detected
- 11 Alcohol Present
- 12 Illegal Drug Present
- 13 Medication Present
- 14 Combined Subst. Present
- 21 Alcohol Contributed
- 22 Illegal Drug Contributed
- 23 Medication Contributed
- 24 Combination Contributed
- 88 Other
- 99 Unknown



53 TESTS ADMINISTERED

Enter the most appropriate code for the alcohol and/or drug testing done. Code 03 supersedes code 02. Use 03 instead of 02 when both types of tests are administered.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 Test Refused
- 02 Positive Prelim. Test
- 03 Evidence Test Given
- 88 Other
- 99 Unknown



54 (BAC TEST) RESULT

Enter the BAC test result values following the decimal point. Notice that the decimal point is preprinted in the block.

↑ Reporting Data Entry ↓



55 (PED) AGE

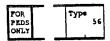
"PEDs"

"PED" (as explained on Page 69) is a convenience term used in this manual to refer to pedestrians, pedalcyclists, and other persons who are not occupants of motor vehicles.

Record the age of the PED. This field provides 3 positions to eliminate any possible confusion on how to record the ages of persons 100 years old or over. The age of an infant less that 1 year old is "000". A faint zero appears in the first segment of this block; that will be enough for the first segment in most cases; write "1" prominently over the zero when recording ages of 100 or more.

Use "999" if the age is unknown.

↑ Reporting Data Entry ↓



56 PED TYPE

Enter the code which describes the role or mode of transportation for the non-motor-vehicle traffic unit. In normal conversation, the term "pedestrian" means a person afoot. For purposes of describing accident reporting requirements in this document, the term "PED" includes all involved persons other than drivers or passengers of motor vehicles in transport.

↑ Reporting Data Entry ↓		Reporting						Da	ta Entry	1 🕍	
--------------------------	--	-----------	--	--	--	--	--	----	----------	-----	--

- 00 Not Applicable
- 01 Pedestrian
- 02 Bicyclist
- 03 Other Pedalcyclist
- 04 Rider Of Animal
- 05 In Animal-Drawn Veh
- 06 Machine Oper./Rider
- 07 Other Conveyance
- 88 Other
- 99 Unknown



57 PED LOCATION

Enter the code which describes where the pedestrian was located at the time of the accident.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 Shoulder
- 02 Curb
- 03 Sidewalk
- 04 Outside Right of Way
- 05 On Roadway at Crosswalk 06 On Roadway Not at Crosswalk 07 In School Bus Zone
- 08 In Bikeway
- 88 Other
- 99 Unknown

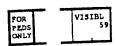


58 PED OBEY TRAFFIC SIGNAL

Enter one code for the pedestrian's compliance with traffic signals. If multiple signals are present and include pedestrian signals, answer whether the ped complied with the pedestrian signal.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 No Ped Signal
- 02 Obeyed Ped Signal
- 03 Disobeyed Ped. Signal
- 04 Ped. Signal Malfunction
- 88 Other
- 99 Unknown



59 PED VISIBILITY

Enter the most appropriate code for the visibility of the pedestrian at the time of the accident.

NOTE WHEN ENTERING DATA FOR PEDS: THE ONLY BLOCKS AFTER #59 WHICH APPLY TO PEDS ARE #64 CITATION NUMBER(S) AND #65 (AT FAULT).

↑ Reporting	g Data Entry	l
-------------	--------------	---

- 00 Not Applicable
- 01 Light Clothing
- 02 Dark Clothing
- 03 Mixed Clothing
- 04 Reflective Mat'l
- 05 Head Light
- 06 Rear Reflector
- 07 Hd Light & Refl.
- 88 Other
- 99 Unknown



60 SPEED LIMIT

Enter the posted speed limit which applies to this vehicle. If not posted, enter the speed limit established for that type of road or street by statute or regulation. If the traffic unit is a PED, enter "00".

↑ Reporting Data Entry ↓



61 SAFETY EQUIPMENT USED

Enter the most appropriate code that describes the driver's use of (or failure to use) safety equipment. (This instruction also applies to Passenger and Injury Data block 102.)

NOTE: This data element and the next 3 apply equally to the *Passenger and Injury Data* section, and some extended instructions and references are provided in that section.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 None
- 11 Lap Belt Only
- 12 Shoulder Belt Only
- 13 Shoulder/Lap Belt(s)
- 14 Child/Youth Restraint
- 21 MC/Bike Helmet
- 22 MC/Bike Eye Shield Only
- 23 MC/Bike Helmet & Shield
- 31 Air Bag (Only)
- 32 Air Bag & Belt(s)
- 88 Other
- 99 Unknown



62 (DRIVER) EQUIPMENT PROBLEM

Enter the most appropriate code that describes the misuse (or failure) of safety equipment. (This instruction also applies to Passenger and Injury Data block 103, but the codes for that section include Child/Youth Restraint misuse.)

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 Use OK
- 11 Belts/Anchors Broke
- 13 Belts Misused
- 31 Air Bag Failed
- 88 Other
- 99 Unknown



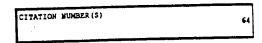
63 EJECTION

Enter the most appropriate code for the ejected or trapped condition at the time of the accident.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 Not Ejected/Trapped 02 Fully Ejected 03 Partially Ejected

- 04 Trapped
- 88 Other
- 99 Unknown



Examples: 123456/7/8

64 CITATION NUMBER(S)

Record the number of each citation issued. Information provided in 46 will identify whether issued to a driver or a PED. Also, multiple entries may be made in this block. Where citation numbers follow in a series, it is acceptable practice to enter a slash mark at the end of the first number and enter only the differing number(s) at the end of each citation in the series.

456789/90/91

↑ Reporting Data Entry ↓



65 (AT) FAULT

Check the "No" or "Yes" box to indicate whether the driver or PED was at fault in your opinion.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

N No Y Yes



66 DIRECTION GOING

Enter the code that describes the route direction for the road (rather than the compass direction of the vehicle path) and the vehicles direction on the road. Only 01 North or 02 South are valid answers for North-South routes, and only 03 East or 04 West are valid answers for East-West routes as shown in the Log Mile Reference Manual. This and element 70, Direction Continuing, are paired; they are not generally meaningful unless answered together correctly.

↑ Reporting	, ::::::::::::::::::::::::::::::::::::			Data	i Entry ↓
-------------	--	--	--	------	-----------

- 00 N/A
- 01 North
- 02 South
- 03 East
- 04 West
- 99 Unknown

i	Driver's	License	Number			
1						
ı						
1	ł					

67 DRIVER'S LICENSE NUMBER

Record the number as shown on the driver license. If the license has expired, also enter "EXP".

Enter "NONE" if the driver is not licensed. If you find a license number through a check with the Motor Vehicle Administration, record it. If the driver license is revoked or suspended, enter "REV" or "SUS" to show the status of the license record.

↑ Reporting Data Entry ↓



68 STATE

Record the abbreviation of the state issuing the license. The State codes are listed below.

STATE ABBREVIATIONS

AR - Arkansas MH - Marshall Isl. CA - California MD - Maryland CZ - Canal Zone MA - Massachusetts CG - Carolina Isl. MI - Michigan CO - Colorado MW - Midway Isl. CT - Connecticut MN - Minnesota DE - Delaware MS - Mississippi DC - Dist. of Col MO - Missouri FL - Florida MT - Montana CD - Georgia NE - Nebraska	PA - Pennsylvania PR - Puerto Rico RI - Rhode Island SC - South Carolina SD - South Dakota TN - Tennessee TX - Texas US - US Govt. UT - Utah VT - Vermont VI - US Virgin Isl. VA - Virginia WK - Wake Isl. WA - Washington WV - West Virginia WI - Wisconsin WY - Wyoming OT - Other Than Above
--	---

↑ Reporting Data Entry ↓



69 CLASS

Record the Driver License Class as shown on the driver license document. Most license classes will consist of 1 character (usually alphabetic). If a second character is used, it is probably an endorsement and should be recorded in the second section of this 2-digit field.

Driver license classes for *Maryland* are A, B, C, D, and M. Driver license classes for other states may use other codes.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

This field is edited only for Maryland drivers; driver license classes apply to those from any state, not exclusively to Maryland driver license classes.

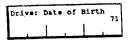


70 (DIRECTION) CONTINUING

Enter the code that identifies the intended continuing direction. When combined with data element 66, Direction Going, turning movements of vehicles can be clearly identified (when applicable) without regard to their compass or roadway orientations and they coincidentally provide roadway orientations. Example: Going North and Continuing East indicates a right turn. Three other Going-Continuing combinations indicate the same maneuver. These two data elements help refine the information provided by the MOVEMENT code.

Reporting		Data Entry	↓
-----------	--	------------	----------

- 00 Not Applicable
- 01 North
- 02 South
- 03 East
- 04 West
- 99 Unknown



71 DATE OF BIRTH

Record the date of birth in standard Month/Day/Year sequence.

SPECIAL NOTE: When a date of birth occurs in the previous century, be certain to enter the full description of the year in the upper parts of the spaces for the year.

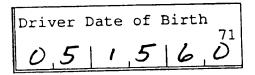
↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field using the full year description in every instance. "19" will be implied by the officer if a previous century is not shown.

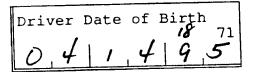
EXAMPLES

Officer's Entry

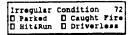
Data Entry System Requirement



0515**1960** (MM/DD/YYYY)



04141895 (MM/DD/YYYY)



72 SPECIAL CONDITION CHECKBLOCKS FOR VEHICLES

Check any box that applies to vehicle. It is possible, but unlikely, that multiple blocks would apply.

	Parked applies to motor vehicles that are parked on a road or elsewhere.
	Hit & Run applies only to the striking vehicle, not for a vehicle struck by a Hit & Run unit. (Also see: Hit & Run Recording)
	Caught Fire indicates that a fire occurred either as a first or subsequent event. Check this box even if a fire breaks out in a vehicle which has been totally destroyed or a fire breaks out but is extinguished before significant damage occurs from the fire.
	<u>Driverless</u> applies to a motor vehicle in transport which does not have a driver in the vehicle at the time of the accident. A person in the vehicle capable of driving but not controlling or attempting to control the vehicle is not a driver.
**** 1	Reporting Data Entry ↓
Transc	ribe N for each box not checked and Y for each box checked.

N No Y Yes



73 HAZARDOUS MATERIALS SPILL

Check "N (No)" or "Y (Yes)" if any hazardous materials were released either as a cause or a result of the accident.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

N No Y Yes



74 HAZ MAT (PLACARD) NUMBER

Record the Hazardous Materials Number, usually a 4-digit number, from the placard itself or from authorization documents maintained by the driver.

↑ Reporting Data Entry ↓

75 BODY TYPE

Enter the code which describes the vehicle body type. An example of "other" (88) would be "homemade." Notice that there is an additional Body Type field for Commercial Vehicles. The codes for that block (78) are different. Commercial Vehicle body types (Block 78) is an addition to not in lieu of Block 75.

2 anarting	The first of the control of the cont	Data	Entry	
	Panarting	Panarting		

00 Not Applicable	12 School Bus
01 Motorcycle	13 Ambulance/Emergency
02 Automobile	14 Ambulance/Non-Emergency
03 Station Wagon	15 Fire Vehicle Emergency
04 Limousine	16 Fire Vehicle/Non-Emergency
05 Single Truck 2 Axles	17 Police Vehicle/Emergency
06 Single Truck 3 Axles	18 Police Vehicle/Non-Emergency
07 Truck Tractor	19 Moped
08 Recreational Vehicle	20 Pickup Truck - (Gross Weight
We Recientional Constitution	Rating of 10,000 pounds or less
09 Farm Vehicle	21 Van
10 Transit Bus	23 Sports Utility Vehicle
11 Cross Country Bus	88 Other
11 Cross Country Das	99 Unknown

SPECIAL COMMERCIAL VEHICLE DATA

		
COMMER. U.S. DOT Humber		Body Ty CDL7
VZHICLE 76	77	78 D Yes 79
ONLY		DNo

Completion of information in the COM. VEH. section, blocks 76-79, is required for accidents involving vehicles which meet either (or both) of the following conditions:

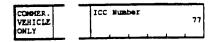
- 1) a truck with at least dual axles and 6 tires or
- 2) a bus with 16 or more seats including the driver's seat.

COMMER. VEHICLE	U.S.	DOT	Number	76
OMILY		1		1 1

76 U.S.DOT NUMBER

Record the U S Department of Transportation: a 7-digit number

↑ Reporting Data Entry ↓



77 ICC NUMBER

Enter the Interstate Commerce Commission (Motor Carriers) number: usually a 5-digit number

↑ Reporting Data Entry ↓



78 (COMMERCIAL) BODY TYPE

Enter the code which most correctly describes the *commercial vehicle* body type. Be sure to use the codes for block 78 instead of those which apply to all vehicles in block 75.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 Bus
- 02 Van/Encl. Box
- 03 Truck-Tractor
- 04 Cargo Tank
- 05 Flatbed
- 06 Dump
- 07 Concrete Mixer
- 08 Auto Transporter
- 09 Garbage/Refuse
- 88 Other
- 99 Unknown

COMMER. VERICLE ONLY	CDL7 No 79
OALI	 0 1

79 CDL?

Record "No" or "Yes" to indicate whether the driver has a Commercial Driver License.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

N No Y Yes

Instruction & Reference Manual



80 (VEH) MOST HARMFUL EVENT

Record the most harmful event which occurred to this vehicle. The code options are the same as those for blocks 37 and 38. If there is a question about which one of multiple events caused the most (greatest) harm or damage, apply your best judgment or select the first of those which you would judge to be equally harmful (whether or not the event you select is the first harmful event in the entire accident).

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

Collision With:

- 01 Other Motor Vehicle in Transport
- 02 Parked Motor Vehicle
- 03 Pedestrian
- 04 Bicycle
- 05 Other Pedalcycle
- 06 Other Conveyance
- 07 Railway Train
- 08 Animal
- 09 Fixed Object
- 10 Other Object

Non-collision:

- 11 Overturn
- 12 Spilled Cargo
- 13 Jackknife
- 14 Separation of Units
- 15 Other Non-collision

OWNER	OR	CARRIER	HAME	(Write	"SAKE"	if	Driver)	Tel D Work D Res	_
									21

81 OWNER OR CARRIER NAME

Enter "SAME" for the owner name and address if the driver is the owner and the vehicle is not a commercial vehicle.

Otherwise, enter the owner's identification from the registration document following the general instructions for recording driver and pedestrian personal identification.

SPECIAL CONDITION: Commercial Vehicle

Enter the CARRIER—corporate (business)—NAME of the organization or person either leasing or operating a *commercial vehicle* (not the person or organization leasing the truck to another).

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field in the bottom area of the data entry screen if the vehicle is *commercial*. If not a commercial vehicle, this information is not recorded in the Data Entry System.



82-1/2/3/4 CONTRIBUTING CIRCUMSTANCE #1, #2, #3 & #4

These 4 boxes provide for your opinion as a police officer concerning the factors that contributed to the accident. Up to 4 codes (shown on the underside of the coding overlay) may be specified for each traffic unit.

The code options for Contributing Circumstances are divided into four categories:

- 1) Driver, Pedestrian, or Cyclist Condition or Actions
- 2) Environment Effects,
- 3) Vehicle Defects,

and

Road Condition. 4)

Enter as many of the codes within each category as you believe apply to the driver or pedestrian affected. Enter "00" (Not Applicable) when and if appropriate in any of the 4 blocks.

In an effort to get a more accurate picture of the leading factors that contribute to a motor vehicle accident, it is extremely important that Maryland law enforcement list the contributing circumstances in order of main reasons/causes.

For example:

"The driver of vehicle one traveling on a roadway, driver attempted to stop at the stop sign but slid on the wet roadway, thus hitting vehicle two that was already in the intersection. It was raining and driver of vehicle one had also been drinking."

In the above example, since there are four blocks that can be utilized the first block (82-1) should indicate in the officer's opinion the main contributing circumstance code that directly relates to the "First Harmful" event and subsequently any other contributing circumstances codes that affected this accident in the remaining three blocks.

Block	#82-1	Code 12 (Failed to obey a stop sign) this is the main contributing circumstance)
Block	#82-2	Code 45 (Rain, snow)
Block	#82-3	Code 02 (Under influence: alcohol)
Block	#82-4	N/A

Additionally, the below listed contributing circumstances codes "should not be used" in Block #82-1 but may be used for any of the remaining contributing factors.

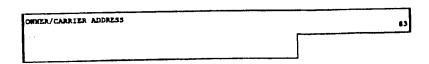
01	-	Under influence of drugs
02	-	Under influence: alcohol
03	-	Under infl. of medication
04	-	Under combined influence
05	-	Physical/ment. difficulty
07	-	Failed to give full time and attention
80	-	Did not comply with licenses restrictions?
19	-	Operator using a cellular telephone
66	-	Traffic control device inoperative
67	-	Shoulders low, soft, high

Contributing Circumstances codes are listed on the following page.

```
↑ Reporting
```

CONTRIBUTING CIRCUMSTANCES

DR	IVER, PEDESTRIAN, CYCLIST:	EN	VIRONMENT EFFECT
<u>CO</u>	NDITION OR ACTIONS		
		41	Smog, smoke
01	Under influence of drugs	42	Sleet, hail, freez. rain
02	Under influence: alcohol	43	Blowing sand, soil, dirt
03	Under infl. Of medication	44	Severe crosswinds
04	Under combined influence	45	Rain, snow
05	Physical/ment, difficulty	46	Animal
06	Fell asleep, fainted, etc.	47	Vision obstruction (including
07	Failed to give full time and attention		blinded by sun or lights)
08	Did not comply with		
	licenses restrictions	VEH	HICLE DEFECT
09	Failure to drive within a		
	single lane	51	Brakes
10	Improper right turn on red	52	Tires
11	Failed to yield right of way	53	Steering
12	Failed to obey stop sign	54	Lights
13	Failed to obey traffic signal	55	Windows/windshield
14	Failed to obey oth traf contr	56	Wheel(s)
15	Failed to keep right of center	57	Trailer coupling
16	Failed to stop for school bus	58	Cargo
17	Wrong way on one way	59	Engine trouble
18	Exceeded speed limit		9
19	Operator using a cellular telephone		
20	Stopping in a lane/roadway	ROA	AD CONDITION
21	Too fast for conditions		
22	Followed too closely	61	Wet
23	Improper turn	62	Icy or snow-covered
24	Improper lane change	63	Debris or obstruction
25	Improper backing	64	Ruts, holes, bumps
26	Improper passing	65	Road under const/maint.
27	Improper signal	66	Traffic control device inoperative
28	Improper parking	67	Shoulders low, soft, high
29	Interference/Obstruction		
	by passenger		
PED:	ESTRIAN, CYCLIST:		
ACT	IONS ONLY		
31	Illegally in roadway		
32	Bicycle violation		
37	Clothing not visible		

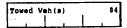


83 OWNER/CARRIER ADDRESS

Enter the full address of the owner or commercial vehicle carrier to complete the identification name and address set.

↑ Reporting Data Entry ↓

This information is not recorded in the Data Entry System.

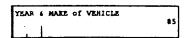


84 TOWED VEH(s)

Enter the code which best describes the vehicle(s) being towed by the motor vehicle in transport (or power unit). The code set is on the underside of the coding overlay.

```
↑ Reporting Data Entry ↓
```

- 00 Not Applicable 01 1 Semi Trailer 02 1 Semi + 1 Full Trailer
- 03 1 Full Trailer
- 04 2 Full Trailers 05 3 Trailers
- 06 Automobile
- 07 Utility Trailer
- 08 Boat Trailer
- 09 Camper
- 10 Travel/Home Trailer
- 11 Mobile Home
- 12 Farm Equipment
- 88 Other
- 99 Unknown



85 YEAR & MAKE of VEHICLE

Record the MODEL YEAR as shown on the vehicle registration. Record the VEHICLE MAKE (name of the vehicle manufacturer) or the NCIC abbreviation of 4 characters.

Examples of NCIC codes for the more common makes of vehicles are shown on the following page. Most, but not all, NCIC vehicle make codes are the first 4 letters of the name of the make.

NCIC CODES FOR COMMON AUTOMOBILE MAKES

ACUR Acura	MAZD Mazda
AMER American Motors	MERZ Mercedes-Benz
AUDI Audi	MERC Mercury
BMW BMW	MITS Mitsubishi
BUIC Buick	NISS Nissan
CADI Cadillac	OLDS Oldsmobile
CHEV Chevrolet	PLYM Plymouth
CHRY Chrysler	PONT Pontiac
DATS Datsun	PORS Porsche
DODG Dodge	RENA Renault
FIAT Fiat	SUBA Subaru
FORD Ford	TOYT Toyota
HOND Honda	VOLK Volkswagen
HYUN Hyundai	VOLV Volvo
LINC Lincoln	

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated. This is not an edited field since the NCIC code listing is extensive.

MODEL		
		●6
L		

86 MODEL

Record the model name or number as specified on the registration document (if shown) or on the vehicle.

↑ Reporting Data Entry ↓

87 1st IMPACT PT

Enter the code for the most specific location possible to determine for the first point of impact. This applies whether the vehicle in question struck another vehicle or object or was struck by another vehicle. The code set is on the underside of the coding overlay.

The codes for impact points and damage location areas are the same and are contained in the following set:

01 Front Left 02 Front Right 03 Front Right Corner 04 Right Side Front Quarter 05 Right Side 2nd Quarter 06 Right Side 3rd Quarter 07 Right Side Rear Quarter 08 Rear Right Corner 09 Rear Right 10 Rear Left	13 Left Side 3rd Quarter 14 Left Side 2nd Quarter 15 Left Side Front Quarter 16 Front Left Corner 17 Hood 18 Roof/Top 19 Trunk 20 Windshield 21 Windows 22 Underside
10 Rear Left 11 Rear Left Corner	22 Underside 23 Overturn (overall)
12 Left Side Rear Quarter	23 Overtuin (overan)

↑ Reporting Data Entry ↓

```
04 05 06 07
                              00 Not Applicable
 03 /----/-
                              20 Windshield
02
      17:
              : 19
                      09
                              21 Windows
        : 18 :
                      10
                              22 Underside
01
 16
                              23 Overturn
      15 14 13 12
                              88 Other
                              99 Unknown
```

Main Impact 88

88 Main Impact

Using the same code reference for the #87 element, specify the main impact point (often the same as the first impact point).

The codes for impact points and damage location areas are the same and are displayed on the previous page.

Transcribe exactly the information from the report form into the data entry field illustrated.

The HELP screen for impact points and damage location areas is the same:



89 YR REGISTRATION # & STATE

Specify the year of expiration as shown on the registration document (first preference) or as shown on the license plate or validation sticker. If the vehicle has no license plate, write "NONE" in the block.

↑ Reporting Data Entry ↓



90 AREAS DAMAGED

Enter up to three of the most appropriate codes to indicate the area(s) damaged using the same code references for the # 87 and # 88 data elements.

The codes for impact points and damage location areas are the same and are displayed in the reference style shown below.

A range of damage can be shown by identifying the beginning and ending points in the first and last parts (2-digit sets) and placing dashes in the middle. For example, if the entire right side of the vehicle is damaged, the entries would be "03 -- 08".

Ì	Insurer	• 1
		,
- 1	l •	

91 Insurer

Enter the name of the automobile insurer (not the agent) as indicated by documents shown to you or according to the driver or owner's statement. If there is no insurance coverage, write "NOT INSURED."

NOTE: Recording this information is optional according to the policies of your department.

↑ Reporting Data Entry ↓

This element is not recorded in the Data Entry System.

VEHICLE ID MUNBER 92

92 VEHICLE ID NUMBER (VIN)

Copy the full number from the VIN plate on the vehicle (showing through the lower part of the windshield on vehicles manufactured since the late 1960's) as the preferred source of this information. Copy the VIN from the registration form if direct observation is not a reasonable method of observing the VIN.

↑ Reporting Data Entry ↓

Policy	Wumber	93
:		
i		

93 Policy Number

Record the insurance policy number if available.

NOTE: Recording this information is optional according to the policies of your department.

↑ Reporting Data Entry ↓

This element is not recorded in the Data Entry System.



94 DAMAGE EXTENT

Enter one code for the vehicle damage. Notice that the higher code numbers reflect progressively greater damage. The first 3 definitions are from the <u>Manual on Classification of Motor Vehicle Accidents</u>:

<u>Superficial or Minor</u>: Superficial or minor damage is harm to property that reduces the monetary value of that property.

<u>Functional</u>: Functional damage is any road vehicle damage, other than disabling damage, which affects operation of the road vehicle or its parts.

<u>Disabling</u>: Disabling damage is road vehicle damage which precludes departure of the vehicle from the scene of the accident in its usual operating manner by daylight after simple repairs.

<u>Destroyed</u>: Salvage is not possible or reasonable. Excludes damage which may not be feasible only for economic reasons.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 No Damage
- 02 Superficial
- 03 Functional
- 04 Disabling
- 05 Destroyed
- 88 Other
- 99 Unknown

1	Vehicle Removed By	95

95 Vehicle Removed By

Identify who removed the vehicle (short name of towing service, "owner", "friend," etc.) when a vehicle is removed by a means other than being driven away. If the vehicle was not towed, enter "NOT TOWED."

NOTE: Effective January 1, 1994, this block is required for all commercial vehicle accidents according to the National Governor's Association data elements.

↑ Reporting Data Entry ↓

This element is not recorded in the Data Entry System.

Vahicle Removed To 96

96 Vehicle Removed To

Briefly identify the destination for the vehicle when it is removed as indicated above.

NOTE: Effective January 1, 1994, this block is required for all commercial vehicle accidents according to the National Governor's Association data elements.

↑ Reporting Data Entry ↓

This element is not recorded in the Data Entry System.

PASSENGER & INJURY DATA

	Seat Positn	CODE all injured & unin WRITE MANE & ADDRESS
97	21	
MA	~~~	\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\
		\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/\/

ess telephone #.	BEX	AGE	SAFTY EQUIP	EQUIP PROB.	injur Sever	EJEC- TION	ems Unit
. 99	100	101	102	103	104	105	100
\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\							
	-						

Lines are provided to accommodate multiple persons per basic form: passengers (the primary concern) and witnesses. Unless there is a good reason to do otherwise, record all passengers from Vehicle 1 first, all passengers from Vehicle 2 next, and so on. When recording witnesses, skip all blocks except for the NAME & ADDRESS block, and be sure to include a telephone number (when available) for listed witnesses.



97 TRAFFIC UNIT

Identify the vehicle (traffic unit) with which each passenger is associated. The identification, injury, and restraint use information about drivers and pedestrians is not to be included in this section because it will have been covered within the Traffic Unit columns.

See: TRAFFIC UNITS, page 69

↑ Reporting Data Entry ↓



98 SEAT POSITION

Enter the code that shows the seating positions of vehicle passengers. Use code 01 (Driver/Motorcycle Operator) seat only for passengers sitting in or on the same seat as the driver or operator. When using the same code more than once to indicate multiple persons in the same seat, list the direct seat occupant first and those on laps next.

Do not record again in the passenger area any information on drivers or motorcycle operators because the information on them is covered completely in the Traffic Unit area, and entering them again in the passenger area might result in a duplication if the repetition is not detected and corrected.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 Driver/MC Oper/Lap
- 02 Center Front Seat
- 03 Right Front Seat
- 04 Left Rear/MC Pass
- 05 Center Rear Seat
- 06 Right Rear Seat
- 07 Other In Veh.
- 08 Cargo Area
- 09 Outside Vehicle
- 88 Other
- 99 Unknown

CODE all injured & uninjured PASSENGERS below. WRITE NAME & ADDRESS of Injured Passengers and	witness in	TRAF UNI	and SEAT	columns.	Witness telephone #.
	 				99

99 NAME & ADDRESS

Record personal identifications of passengers and witnesses as completely as possible.

↑ Reporting Data Entry ↓

This element is not recorded in the Data Entry System.



100 SEX

Enter the code that identifies the sex of the listed person.

↑ Reporting Data Entry ↓

- 01 Male
- 02 Female
- 99 Unknown



101 AGE

Enter the age in years, using 3 numerals, as indicated on the Quick Reference instructions on age for Blocks 55 and 101. "000" is the correct entry for children less than 1 year of age, and "999" is the correct entry for an unknown age. (This field is not a code but a numeric value.)

↑ Reporting Data Entry ↓



102 SAFETY EQUIPMENT USE

Enter the most appropriate code that describes the use of (or failure to use) safety equipment. (This instruction also applies to Traffic Unit block 61.)

SPECIAL NOTE ON SAFETY EQUIPMENT USE: It is often impossible for police to determine safety equipment use for occupants who have exited or been removed from vehicles prior to their arrival. Indicate "Unknown" (code 99) for any category of safety equipment use or misuse for which you have no evidence upon which to base another answer.

↑ Reporting	Data Entry ↓
-------------	--------------

- 00 Not Applicable
- 01 None
- 11 Lap Belt Only
- 12 Shoulder Belt Only
- 13 Shoulder/Lap Belt(s)
- 14 Child/Youth Restraint
- 21 MC/Bike Helmet
- 22 MC/Bike Eye Shield Only
- 23 MC/Bike Helmet & Shield
- 31 Air Bag (ONLY)
- 32 Air Bag & Belt(s)
- 88 Other
- 99 Unknown



103 EQUIPMENT PROBLEM

A major concern pertains to the use and performance of restraints and problems which may arise from misuse or failure of devices available. This element is a companion to the previous block and needs to be answered in every instance.

Child and youth seats are now subject to federal safety standards, but none of the different types are certified as effective unless used as designed. It is important to identify modes or types of misuse to correct such problems to the extent possible.

Select the code which correctly applies to either adult or child systems.

When a restraint is not used, though present, the failure to use that equipment will be reflected in the Safety Equipment Use code.

↑ Reporting Data Entry ↓

- 00 Not Applicable
 Adult/Youth Restraint
- 01 No Misuse
- 11 Belts/Anchors Broke
- 13 Belt(s) Misused
- 31 Air Bag Failed Child Restraint
- 42 Facing Wrong Way
- 43 Not Anchored Right
- 44 Anchor Not Secure
- 45 Not Strapped Right
- 46 Strap/Tether Loose
- 47 Size/Type Improper
- 88 Other
- 99 Unknown



104 INJURY SEVERITY

Enter the most appropriate code for the injury observed at the scene of the accident or as reported by EMS providers.

INJURY CODES WITH DEFINITIONS

The code letters were selected to suggest the general extent of injury observed. The definitions on the following page are taken from the <u>Manual on Classification of Motor Vehicle Traffic Accidents</u>, American National Standard D16.1-1989.

The Accident Classification Manual gives examples and lists exclusions for some of the definitions.

- 01 Not injured/not known: No injury was evident, or the person in question departed from the scene (but was not transported by EMS as an injured person).
- O2 Possible Injury: A possible injury is any injury reported or claimed which is not a fatal injury, incapacitating injury, or non-incapacitating evident injury.
- 03 Injury, not incapacitating: A nonincapacitating evident injury is any injury, other than a fatal injury or an incapacitating injury, which is evident to observers at the scene of the accident in which the injury occurred.
- O4 Disabled (incapacitating): An incapacitating injury is any injury, other than a fatal injury, which prevents the injured person from walking, driving, or normally continuing the activities he was capable of performing before the injury occurred.
- 05 Fatal: A fatal injury is any injury that results in death.

↑ Reporting Data Entry ↓

- 01 Not Injured
- 02 Possible Injury
- 03 Injured
- 04 Disabled
- 05 Fatal



105 EJECTION

Enter the most appropriate code for the ejected or trapped condition at the time of the accident.

↑ Reporting Data Entry ↓

- 00 Not Applicable
- 01 Not Ejected/Trapped
- 02 Fully Ejected
- 03 Partially Ejected
- 04 Trapped
- 88 Other
- 99 Unknown

EMS DATA

EMS (Emergency Medical Services) Units responding to the accident and transporting victims, if any, are identified in the bottom section of the report form and associated with persons involved in the accident by association with the EMS Unit's assigned letter code. It is necessary to consider EMS unit and victim transport together to record this information properly.



106 EMS Unit

Before an entry can be made in this block, you must first identify the name and/or number (vehicle registration or prominently printed EMS vehicle number) of the Emergency Medical Services (EMS) unit(s) transporting victims, block 107 for each EMS vehicle. After that, use A (or B or some other appropriate EMS vehicle indicator) in EMS Unit block 49 or 106 to indicate which EMS unit transported each injured person taken from the accident scene. If more than 2 EMS Units are involved to transport injured persons from the same accident, continue the lettering sequence (CD, etc.) on your continuation sheet or additional MAARS form(s) as needed to complete the EMS vehicle information.

EMS units are identified in two places: they are described on the last line of the MAARS Report Form and then linked with the persons transported.

If no EMS Units were involved, draw a distinct line through the blocks in EMS Unit line at the bottom (and use code 00) in the EMS Unit blocks for drivers and passengers.

↑ Reporting Data Ent	ıy ↓	Entry	Data I	I																												ting	Repor	1			
----------------------	------	-------	--------	---	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	------	-------	---	--	--	--

Use the information entered by the officer to match with the entry blocks provided for EMS Units A, B, C, and D. If more than 4 EMS Units need to be recorded, Units A, B, C, and D of Form 2 will correspond with *reported* units E, F, G, and H.



107 EMS UNIT

A preprinted letter code is applied to the first 2 EMS units that may respond to an accident. That information appears in the EMS Unit box, and this is the letter code to use in associating any transported person with the EMS unit providing the service.

When more than 2 EMS units transport victims from the same accident, it will be necessary to complete information on the additional EMS units and to label those additional units as C, D, etc. The additional information may be recorded on a continuation sheet or on an additional accident report form. When an additional accident report form is used, it is necessary to cross out the pre-printed accident case number and overwrite that field with the accident case number from Page 1 of the report.

1 Reporting	Data Entry ↓
1218-08-08-08-	



108 INJURED TAKEN BY

Identify the EMS providers or transporters (2 units per form). Include all resources used for emergency transportation of the injured (including private automobiles).

If EMS transportation was refused, write "REFUSED" in the block.

↑ Reporting Data Entry ↓

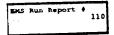
INJURED	TAKEN	70:	109
			103

109 INJURED TAKEN TO

Identify the destinations for each of the EMS transporters.

↑ Reporting Data Entry ↓

This element is not recorded in the Data Entry System.



110 EMS Run Report

When it is possible to obtain the EMS Run Report number (generally the EMS equivalent to an accident report number) from the EMS provider, record that number. This procedure will facilitate EMS requirements and effectiveness analyses.

↑ Reporting Data Entry ↓

Transcribe exactly the information from the report form into the data entry field illustrated.

THE QUICK REFERENCE INSTRUCTIONS

The following 4 pages reproduce the instructions extracted from this manual and printed on the heavy gauge forms separator in the MAARS report forms package.

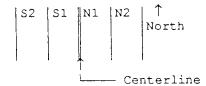
QUICK REFERENCE INSTRUCTIONS

CORRECT TYPES OF ENTRIES FOR MOST OF THE BLOCKS ON THE MAARS REPORT FORM ARE SELF-EXPLANATORY AND ARE DETAILED IN THE INSTRUCTION AND REFERENCE MANUAL. THIS GUIDELINE CONTAINS HIGHLIGHTS FROM THE MANUAL FOR BLOCKS THAT REQUIRE SPECIAL INSTRUCTIONS OR ATTENTION.

17 RTE NUM This is the RouTE NUMber of the road the accident occurred on. The correct entry will be contained in the Log Mile Reference Manual in the column under the heading, "RTE NUM". RTE NUM always consists of 2 leading alphabetical characters (the route type) followed by 1 to 4 numerals. Five (5) spaces are provided to enable the numbers for Baltimore City to be included. Always enter leading zeroes any RTE NUM numeric part which is less than 5 numbers. A suffix may be present or absent.

RTE NUM for INTERSECTIONS If the accident occurs at an intersection of different road classes and involves vehicles travelling on roads of different classes, use the highest class road to determine which road should be listed as the "on" road. Use the lowest route number where multiple routes of the same class are marked.

19 LANE Identify the lane in which the accident occurred. Each road is either North-bound-Southbound with North and South lanes or Eastbound-Westbound with East and West lanes. Using the centerline as the point of orientation, identify lanes outward as (N,E,S,W)1, (N,E,S,W)2, etc. Example:



Special Lanes:

(N,E,S,W) R - Right Turn (N,E,S,W) L - Left Turn (N,E,S,W) A - Acceleration (N,E,S,W) D - Deceleration

Use N (North) and E (East) with \emptyset (zero) for accident lanes on roads which have no lanes marked or in cases where collisions occur straddling the centerline. (Use the / mark over the 0 (\emptyset - zero) to distinguish it from a capital 0.) Choose one of the following codes for accident locations which are outside of any lane boundaries:

```
(N,E,S,W) S - Shoulder (N,E,S,W) X - Crossover (N,E,S,W) O - Off Trafficway (N,E,S,W) G - Gore (N,E,S,W) M - Median
```

Special situations: PL - Parking Lot travel lane 00 - Any location on a ramp

- 22 RAMP NUMBER (Direction) Enter the appropriate code to indicate either
 - 1) 0: a ramp was not involved (and Block 21 is answered "No") -or-
 - 2) 1-9: the "from" and "to" directions of travel for the ramp.

NOTE: The coding for this block is self-contained and is different from the standard 2-character numeric code entries that apply throughout the report elsewhere.

If Block 21 is "Yes" (and Block 22 is more than "0") enter the "Not Applicable" character (0) for blocks 27, 28 & 29, MILEPT, DIR, and Distance of Accident from INT-RTE (or draw a line through those 3 blocks).

- 25 INT-RTE Enter the INT-RTE (RTE NUM of intersecting road) for every intersection accident and for accidents in which the MILEPT reference refers to an intersecting road. This information follows the same convention as RTE-NUM.
- 26 INTERSECTING ROAD NAME (or Log Mile Reference Manual Description) Enter whatever information appears under INTERSECTING ROAD NAME from the Log Mile Reference Manual. A road name is always required for an intersection accident, but for non-intersection accidents another type of feature (structure, entrance, road end, etc.) may be the point of the accident occurrence or the point of reference.

IMPORTANT QUALIFICATION: Use <u>only</u> the reference points listed in the log mile reference manual.

- 27 MILEPOINT Enter the milepoint of the reference cited in Block 26. There are no features (intersecting roads or other features) without milepoints in the Log Mile Reference Manual.
- 28 DIRECTION Enter the direction (DIR) as shown in the Log Mile Reference Manual. No entry other than that shown in the Log Mile Reference Manual can be correct.
- 29 ACC LOCATION Identify 1) how far and 2) in what direction from the reference point (intersecting road or other feature) the accident occurred. "How far" may be answered in feet or miles—whole or fractions—and checkboxes identify which type of measurement is used. Always show the value of the measurement with a decimal point.

For accidents occurring within intersections or directly at the location of the feature reference, the distance from the intersection or feature will always be 000.00, and enter "U" in the <u>Direction</u> subfield at the end.

For accidents that did not occur within an intersection or exactly at the (non-road) reference point, 3 items of information are required:

- 1) DISTANCE (from Reference Point) Measure and record to the nearest 100th of your measurement unit the distance from the reference point, and in connection with that entry, check one of the next two boxes to show —
- 2) FEET or MILES as the UNITS OF MEASUREMENT that apply to the DISTANCE entry. Then enter N, E, S, or W to show the -
- 3) DIRECTION of the measurement (from the reference point to the accident site). Route directions from the Log Mile Reference Manual MUST be used. The accident location may be in the same or the opposite inventory direction from the point reference in the Manual, but NO EXCEPTIONS will be permitted.

Since roads follow topography rather than the compass, portions of the actual road may be perpendicular to the route orientation (or can even double back). That does not affect the basic route direction, however.

31 ACCIDENT DIAGRAMS The collision diagram is intended to show the location of the Harmful Event 1, the precrash movements or positions of traffic units by arrows leading to that point, identification of the ON road and At road (if any), and the compass direction of north.

Some departments produce extensive and detailed drawings (often to scale) for accident reconstruction and court evidence. Such use is supplemental to the requirements of the basic system. Do not substitute supplemental diagrams for the regular requirements for reporting fatal accidents although they may be made, by local option, in addition to the diagram on the report form.

33 DESCRIBE ACCIDENT Describe <u>briefly</u> what is in the diagram. Explain what happened, not what *led up to* the accident. A DESCRIPTION IS ALWAYS REQUIRED. When applicable, the following information needs to be included:

OBJECT DAMAGED & NATURE OF DAMAGE — Describe significant non-vehicular object(s) damaged as a result of the accident. Examples to include: non-motor vehicles, pedalcycles, structures or buildings, vegetation, animals, etc. Then, specify the nature of damage: e.g., broken, bent, crushed, burned.

PROPERTY OWNER NAME & ADDRESS - Enter the name and address of the owner of the damaged object(s).

NOTE ON EXTENDED DIAGRAMS AND DESCRIPTIONS: When additional diagrams, particularly those done precisely to scale, and more extended narrative are required for special needs (detailed investigations of fatal accidents and accident reconstructions), send copies of these supplementary documents to the Maryland State Police at the following address:

JUNCTION This element identifies where the Harmful Event 1 occurred with respect to the roadway. "Intersection Related" is not actually a location type but a judgment about the effects of intersections and their traffic controls upon traffic and accident causation. If the accident is deemed to have occurred as a result of backed up traffic from an intersection (presumably at a non-intersection location), the junction relationship is "03 Intersection Related."

Any accident which does not occur within an intersection and in which Block 40 (Veh-to-Veh Collision Type) is coded 11 (Straight Movement Angle or 90° Collision) must be coded, by policy, as 04-Driveway Access.

40 VEH-VEH COLLISION TYPE Use the code that best describes the vehicle-to-vehicle movement directions when the Harmful Event category is "01 (Collision With) Other Motor Vehicle." The movement direction of a vehicle is usually, but not necessarily the same as the orientation direction of the vehicle. A Head On collision type (→←) would be the correct answer for one vehicle going forward and striking another vehicle backing. The damage resulting from such a collision would be consistent with a typical Same Direction Rear End accident, but the movement directions would make the difference for this example.

The codes for this element consist of simple sketches of vehicle-to-vehicle interactions that match the codes and values to be used. If the Harmful Event category is anything other than "01 (Collision With) Other Motor Vehicle," the correct answer for VEH-VEH COLLISION TYPE is "00 - Not Applicable" or "17 Single Vehicle."

NOTE: The codes for Collision With Other Motor Vehicle, for Accident Location, and for Vehicle Maneuvers (in the lower part), must be mutually agreeable and consistent with the Collision Diagram to be acceptable.

- 55 AGE (also Block 101) Record the age of the PED or passenger. This field provides 3 positions to eliminate any possible confusion on how to record the ages of persons 100 years old or over. The age of an infant less that 1 year old is "000". A faint zero appears in the first segment of this block; that will be enough for the first segment in most cases; write "1" prominently over the zero when recording ages of 100 or more.
- 61 SAFETY EQUIPMENT USED (also Block 102) Enter the most appropriate code that describes the driver's use of (or failure to use) safety equipment. (This instruction also applies to Passenger and Injury Data block 102.)
- 62 EQUIPMENT PROBLEM (also Block 103) Enter the most appropriate code that describes the misuse (or failure) of safety equipment. (Codes for Block 103 have been extended to include Child/Youth Restraint misuse.)
- 66 DIRECTION GOING Enter the code that describes the ROUTE DIRECTION for the road (rather than the compass direction of the vehicle path) and the vehicles direction on the road. Only 01 North or 02 South are valid answers for North-South routes, and only 03 East or 04 West are valid answers for East-West routes as shown in the Log Mile Reference Manual. This and the next element are paired; they are not generally meaningful unless answered together correctly.
- 70 (DIRECTION) CONTINUING Enter the code that identifies the intended continuing direction. When combined with the previous data element, turning movements of vehicles can be clearly identified (when applicable) without regard to their compass or roadway orientations and they coincidentally provide roadway orientations. Example: Going North and Continuing East indicates a right turn. Three other Going-Continuing combinations indicate the same maneuver. These two data elements help refine the information provided by the MOVEMENT code.
- 71 DATE OF BIRTH Enter the date of birth in standard Month/Day/Year sequence. When a date of birth occurs in the previous century, be certain to enter the full description of the year in the upper parts of the spaces for the year.

Example:

Driver Date of Birth 0, 4, 4, 9, 5

04141895 (MM/DD/YYYY)

75 BODY TYPE Enter the code which describes the vehicle body type. An example of "other" (88) would be "homemade." Notice that there is an additional Body Type field for Commercial Vehicles. The codes for that block (78) are different.

SPECIAL CONDITION: Commercial Vehicle

- 78 (COMMERCIAL) BODY TYPE Enter the code which most correctly describes the commercial vehicle body type. Be sure to use the codes for block 78 instead of those which apply to all vehicles in block 75.
- 81 OWNER OR CARRIER NAME Enter "SAME" for the owner name and address if the driver is the owner and the vehicle is not a commercial vehicle. Otherwise, enter the owner's identification from the registration document following the general instructions for recording driver and pedestrian personal identification.

SPECIAL CONDITION: Commercial Vehicle

Enter the CARRIER-corporate (business)-NAME of the organization or person either leasing or operating a commercial vehicle (not the person or organization leasing the truck to another).

82 CONTRIBUTING CIRCUMSTANCE #1, #2, #3 & #4 Four (4) boxes provide for your opinion as a police officer concerning the factors that contributed to the accident. Up to 4 codes (shown on the underside of the coding overlay) may be specified for each traffic unit.

The code options for Contributing Circumstances are divided into the following four categories:

- Driver, Pedestrian, or Cyclist Condition or Actions
- 2) Environment Effects,
- Vehicle Defects, and
- 4) Road Condition.

Enter as many of the codes within each category, up to 4 for each traffic unit, as you believe apply to the driver or pedestrian affected.

Aon periese abbit as and		
NOTES	County	Municip.

TOP SIDE

		UNIVERSAL ACCIDENT	CODES	: _C	0 Not Applicable	88 Other	99 or	UU Unknown
16	01	AD CHARACTER Straight & Level	39	01	ED OBJECT STRUCK Bridge-Overpass		57 58	Getting On/Off Vehicle Push/Work on Vehicle
	02 03	Straight & Grade		02	Building		59	Other Working
	04	Straight & Hillcrest Curve & Level		0.3	Culvert-Ditch Curb		60 61	Hitchhiking Approach/Leave School Bus
	05	Curve & Grade		05	Guardrail-Barrier		٠.	Approach/ceave Sensor Bas
	06	Curve & Hillcrest		06	Embankment	5 1	COM	IDITION
	07	On Bridge		07	Fence		01	Apparently Normal
				08	Light Support Pole		02	Had Been Drinking
19		LANE:		09 10	Sign Support Pole Other Pole		03 04	Using Drugs
	N N	ection (Pos. 1) North		11	Tree-Shrubbery		05	Physical Defects Other Handicaps
	E	East		12	Construction Barrier		06	III
	s	South		13	Crash Attenuator		07	Fatigued
	w	West					08	Apparently Asleep
	P	Parking	40	COI	LISION TYPE (Veh-to-Veh)	52	CUID	CTANCE DETECTED
	#	<u>nber</u> (Pos. 2) (Lane #: 0 thru 9)				52	01	STANCE DETECTED No Substance Detected
	R	Right Turn			- × / . R		11	Alcohol Present
	L	Left Turn			57		12	Illegal Drug Present
	A	Acceleration					13	Medication Present
	D	Deceleration	D1		· · · · · · · · · · · · · · · · · · ·		14	Combined Subst. Present
	5	Shoulder Crossover	-	1			21 22	Alcohol Contributed
	X O	Off road	62	,,	OB .		23	Illegal Drug Contributed Medication Contributed
	G	Gore	εύ		15		24	Combination Contributed
	м	Median			.0			
	L	(Parking) Lot	· • • • • • • • • • • • • • • • • • • •	_	11 17 - ENGLEYE	H 53		FADMINISTERED
- ·	00	AD CONDITION	≈ 5 —→	+			0 1 02	Test (s) Refused
24	01	No Defects					03	Positive Prelim. Test Evidence Test Given
	02	Shoulder Defect						
	03	Holes, Ruts, Etc.	A			56	PED	TYPE
	04	Foreign Material	41	LIGI			01	Pedestrian
	05	Loose Surface Material		01 02	Daylight Dawn or Dusk		02 03	Bicyclist Other Pedalcyclist
	0 6 07	Obstruction Not Lighted Obstruct. Not Signaled		03	Dark: Street Lights On		04	Rider of animal
	08	View Obstructed		04	Dark: No Street Lights		05	In animal-drawn vehicle
	-						06	Machine operator/rider
o	ROA	AD DIVISION	42		ATHER		07	Other Conveyance
	7.0	Not Divided		01	Clear or Cloudy		250	LOCATION
	02 03	One Way Road or Street Divided: Median Strip		02 03	Foggy Raining	57	01	LOCATION Shoulder
	03	without Barrier		04	Snow or Sleet		02	Curb
	04	Divided: Median Strip		05.	Severe winds		03	Sidewalk
		with Barrier					04	Outside Right of Way
	·		45	SEX	Male		05 06	On Roadway at Crosswalk On Roadway Not at Crswlk
34	SI ID	FACE CONDITION			Female		07	In School Bus Zone
34	01	Wet			,		80	In Bikeway
	02	Dry	48	INJU	JRY			
	03	Snow	14	01	Not injured/not known	58		OBEDIENCE
	04	lce ¹		02	Possible injury		01 02	No pedestrian signal Obeyed pedestrian signal
	05	Mud		03 04	Inj.—not incapacitated Disabled (Incapacitated)		02	Disobeyed pedestrian signal
36	JUN	CTION RELATIONSHIP		05	Fatal		04	Pedestrain signal malfunction
30	01	Non-intersection						-
	02	Intersection	50	MO	EMENT	59		VISIBILITY
	03	Intersection Related		01	Vehicle Movement Moving Constant Speed		01 02	Light Clothing Dark Clothing
	04	Driveway Access		02	Accelerating		03	Mixed Clothing
37	нан	MFUL EVENT - 1		03	Slowing or Stopping		04	Reflective Material
38	HAR	MFUL EVENT - 2		04	Starting from Traffic Lane	=	05	Head Light
		C-11:-: \8(:+		05	Starting from Parked Position		06 07	Rear Light Reflector Head Light & Rear Reflect
	01	Collision With: Other Motor Vehicle		90	Stopped in Traffic Lane		3,	Light a near nemect
	• • •	in Transport		07	Changing Lanes	61	DR S	AFETY EQUIP USE
	02	Parked Motor Vehicle		80	Passing		01	None
	03	Pedestrian		09	Parking		11	Lap Belt Only
	04	Bicycle		10 11	Parked Backing		12 13	Shoulder Belt Only Shoulder/Lap Belt (s)
	05 06	Other Pedacycle Other Conveyance		12	Making Left Turn		14	Child/Youth Restraint
	07	Railway Train		13	Making Right Turn		21	MC/Bike Helmet
	08	Animal		14	Making Right Turn on Red	i	22	MC/Bike Eye Shield Only
	09	Fixed Object		15	Making U Turn		23	MC/Bike Helmet & Shield
	10	Other Object		16 17	Skidding Driverless Moving Vehicle		31 32	Air Bag (Only) Air Bag & Belt (s)
		Non-Collision:			PED Movement		٠.	Dag a Dar (3)
	11	Overturn		51	Cross/Enter at intersection	n 62	DR E	QUIPMENT PROBLEM
	12	Spilled Cargo		52	Cross/Ent Not at Intersect	ion	01	No Misuse/Problem (Use OK)
	13	Jackknite		53	Walking/Riding with Traff		11	Belt (s) Anchor (s) Broke
	14	Separation of Units		54	Walking/Ride Against Traf	ffic	13	Belt (s) Misused
	15	Other Non-Collision		55 56	Playing (continued-)		31	Air Bag Failed to Deploy
	16 17	Off Road Downhill Runaway		30	Standing (continued-)			
	18	Explosion or Fire						
		•						

UNDERSIDE

63	DR EJECTION	82-1/2/3/4 C	ONTRIB CIRCUMSTANCE		IST/MAIN IMPACT PTS
	01 Not ejected: not trapped		Driver/Ped/Cyclist	90 (VE	H) AREAS DAMAGED
	02 Fully Ejected	01			
	03 Partially Ejected		Under influence of alcohol Under infl. of medication	э,	, 4 , 5 , 6 , 7 , a
	04 Trapped	03	Under combined influence	F -	
5670	(DIRECTION) GOING/CONTINU	05	Physical/ment. difficulty		<u> </u>
66/70	01 North	06		R 2 (17 18 19
	02 South	07	Failed to give full time and	0 1	
	03 East		attention	_ N — ≻	
	04 West	08	Did not comply with license	T	
			restrictions	16	15 14 15 12 11
			Failure to drive within a single lane		
			Improper right turn on red		17 Hood
		11			18 Roof/Top
			Fail: obey stop sign		19 Truck
		13 14			20 Windshield
			Fail: keep right of center		21 Windows
		16			22 Underside
		17			23 Overturn (overall)
		18			
		19	Operator using a cellular	94	(VEH) DAMAGE EXTENT
			telephone		01 No Damage
		20	Stopping in lane/roadway		02 Superficial or Minor 03 Functional
		21	Too fast for conditions		04 Disabling
		22			05 Destroyed
75	(VEH) BODY TYPE	23 24	• •		
	01 Motorcycle	25	Improper backing	98	SEAT POSITION
	02 Automobile 03 Station Wagon	26	Improper passing		01 Driver/MCycle Operator
	04 Limousine	27	Improper signal		02 Center Front Seat
	05 Single Truck 2 axles	28	Improper parking		03 Right Front Seat
	06 Single Truck 3 axles	29			04 Left Rear/MC Passenger
	07 Truck Tractor		passenger		05 Center Rear Seat
	08 Recreational Vehicle				06 Right Rear Seat
	09 Farm Vehicle		Ped/Cyclist ONLY		07 Other Seat IN Vehicle
	10 Transit Bus	31			08 In Cargo Area 09 OUTSIDE Vehicle
	11 Cross County Bus	32			by Ootside venicle
	12 School Bus	37	Clothing not visible Environment	100	SEX
	13 Ambulance/Emergency	41			01 Male
	14 Ambulance/Non-Emergency 15 Fire Vehicle/Emergency	42			02 Female
	16 Fire Vehicle/Non-Emergency	43			
	17 Police Veh/Emergency	44	Severe crosswinds	102	SAFETY EQUIPMENT USE
	18 Police Veh/Non-Emergency	45	Rain, snow		01 None
	19 Moped	46			11 Lap Belt Only
	20 Pickup Truck	47	Vision obstruction (incl.		12 Shoulder Belt Only
	21 Van		blinded by sun or lights)		13 Shoulder/Lap Belt (s) 14 Child/Youth Restraint
			Vehicles		21 MC/Bike Helmet
78	COMM BODY TYPE	51			22 MD/Bike Eye Shield Only
	01 Bus		Tires Steering		23 MC/Bike Helmet & Shield
	02 Van/Encl. Box	53 54	Steering Lights		31 Air Bag (Only)
	03 Truck-Tractor	55	Windows/windshield		32 Air Bag & Belt (s)
	04 Cargo Tank 05 Flatbed	56	Wheel (s)		-
	06 Dump	57	Trailer coupling	103	EQUIPMENT PROBLEM
	07 Concrete Mixer	58	Cargo		Adult/Youth Restraint
	08 Auto Transporter	59	Engine trouble		01 No Misuse/Problem (Use
	09 Garbage/Refuse		Road		OK)
			Wet		11 Belt (s) Anchor (s) Broke 13 Belt (s) Misused
80	(VEH)MOST HARMFUL EVENT		lcy or slushy		13 Belt (s) Misused 31 Air Bag Failed to Deploy
	Collision With:		Debris or obstruction		Child Restraint
	01 Other Motor Vehicle in		Ruts, holes, bumps		42 Facing Wrong Way
	transport		Road under const/maint.		43 Not anchored Right
	02 Parked Motor Vehicle	66	Traffic control device inoperative		44 Anchor Not Secure
	03 Pedestrian	67			45 Not Strapped Right
	04 Bicycle 05 Other Pedalcycle	0,	Shoulders love, sorty man		46 Strap/Tether Loose
	06 Other Conveyance	84 (VE	H) TOWED VEHICLES		47 Size/Type Improper
	07 Railway Train		1 Semi Trailer		
	08 Animal	02	Semi - 1 Full Trailer	104	PASS INJURY SEVERITY
	09 Fixed Object		1 Full Trailer		01 Not injured/not known
	10 Other Object		2 Full Trailers		02 Possible injury
			3 Trailers		03 Injnot incapacitated 04 Disabled (Incapacitated)
	Non-collision:		Automobile		05 Fatal
	11 Overturn		Utility Trailer		
	12 Spilled Cargo	80	Boat Trailer Camper	105	EJECTION
	13 Jackknife		Camper Travel/Home Trailer		01 Not ejected; not trapped
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	15 Other Non-collision		Farm Equipment		03 Partially Ejected
		.~	· - • •		04 Trapped

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EXAMPLE REPORTS

These report types are included:

The following pages contain examples of completed reports which serve as a visual guide for entering data in varying circumstances.

☐ A Single Vehicle Accident
☐ A Single Vehicle Hit and Run Accident With a PED Involved
☐ A Single Vehicle Accident With a Train
☐ A Two-vehicle Accident with a Fatality
☐ A Two-vehicle Accident Where One Vehicle is Commercial, Towing Multiple Trailers
☐ A Three-vehicle Accident

Any person or organization wanting to include additional helpful examples is encouraged to append copies of such report forms to the set provided and to share that information with the Maryland State Police Central Records Division for possible dissemination to others. It is recommended that if copies of actual reports are used as examples the names and addresses of involved persons should be masked out.

0001001 17 0101,9 P 14,00 sin:	Piper 8 mg ANYTOPIC ODDO! ODDO!
	SMITH SOLUTION DOWN THE STATE OF THE SMITH SOLUTION OF THE STATE OF THE SMITH SOLUTION OF THE STATE OF THE ST
M COLUMN ACCIONA CONTINUE DE -1 BOND BONE O F M D OU I 18 -1 GELT ANTONN ROAD	In Lane Traffig Cr. hamp D hamp busher (Direction) 0-Mer. hamp In Intersection 10 10 10 10 10 10 10 10
OTMO DU 117 - " CLOPPEZ ROAD	
Me Day ACCIDENT Show a Laboral Bonds, Traffic Units, the Travel Direction consistent with the log Ribs beforement of Traffic Units.	DESCRIBE ACCIDENT briefly; identify units by numbers. Also identify the following at the SANCES & MATURE OF RANGES (Property other than validate) and 33 b) the SANCE & ADDRESS OF CHECK when applicable.
Be PCane	VEHICLE #1 WAS N/B ON MD 118,
COULAND TO	WHEN IT SKIDDED INTO A
OF) MOILE	LIGHT SUPPURT PULE. THERE
09	WAS NO DAMAGE TO THE POLE.
OP	
0.5	
[7]	
<u>or</u>	
03	
O'I' JOHN DAVID DE "O	
1/23 N.E. IST STIDEET ANY CITY, MD, 20874 (301) 251-1880	Ash Type Address (No., Street, City, State, Lip) Fel S Start D And In) 49 40 D trive 10-10-
The of	
The state of the s	Parit Parit Parit Parit Parit Parit Parit
01 D-221-136-430-168 "MDD	
Continu Dr Dato of Biggs 71 Irregular Condition 72 BH Spill has that Busher 0 10 0 3 0 4 4 9 D Parked D Caught Fire 72 73 73 74 75 75 75 75 75 75 75	To Design Dr. Base of Birth TropGlar Condition 77 BM Spill has Not Becomer 76 D Parked D Caughy Fire 79 D Birthy D Bright D Brystines D W B 7
0 2 VERICLE OK.Y. U.S. DOT Breaker 76 CD Seeker 77 D in D To	79 TOLORES. U.S. 207 Bushop 76 COL1 77 Bushop 79 COL1 79 D Tol D Tol D Tol D Tol D Tol
OA 24WE GETT AND THE CHATCH AND ATT BEATON DE DE BENEN B WAS	81 80 91
CHECKES SAME	CONTRIB CONTRIB ADDRESS BUTINGS STANCES B4 83-1 Toward Woh (n) 94
4584 OLDS INDEL STREET OF DESCRIPTION OF DESCRIPTIO	
6192123WZ MODI - 03 SAFE ILS. CO.	81 83-3 EXP TR & SECISTR + STATE SP AMEAS DAVIACED SO Jacurer 91
163AH69YGEH777562" 951112188	93 02-0 VERICLE ID HANKER 92 Policy Fundor 91
OF E-Z TOWING " E-Z STORAGE	Dan for Vehicle Assured By 95 Websile Assured To 96
Troffix Seating CCDT all injured sunnyared RAMEMENES below. No "W" for without built 8 Position WILTE HAND & ADDRESS of Injured Passengers and Mithouses.	
OP 03 JANE ELLEN DOE, ADDITESS SAME	EAS DOVER "02 034 13 07 07 01"

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Or MD118	WAS STRUCK BY AN UNKNOWN
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STATE OF MARYLAND MOTOR	VEHICLE ACCIDENT REPORT
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MD118 /7	INTO AN E/B RAILWAY TRAIN
est-1	(UNIT # 2).
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STATE OF MARYLAND MOTOR V	VEHICLE ACCIDENT REPORT
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STATE OF MARYLAND MOTOR VEHICLE ACCIDENT REPORT

STATE OF MARYLAND MOTOR	VEHICLE ACCIDENT REPORT
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